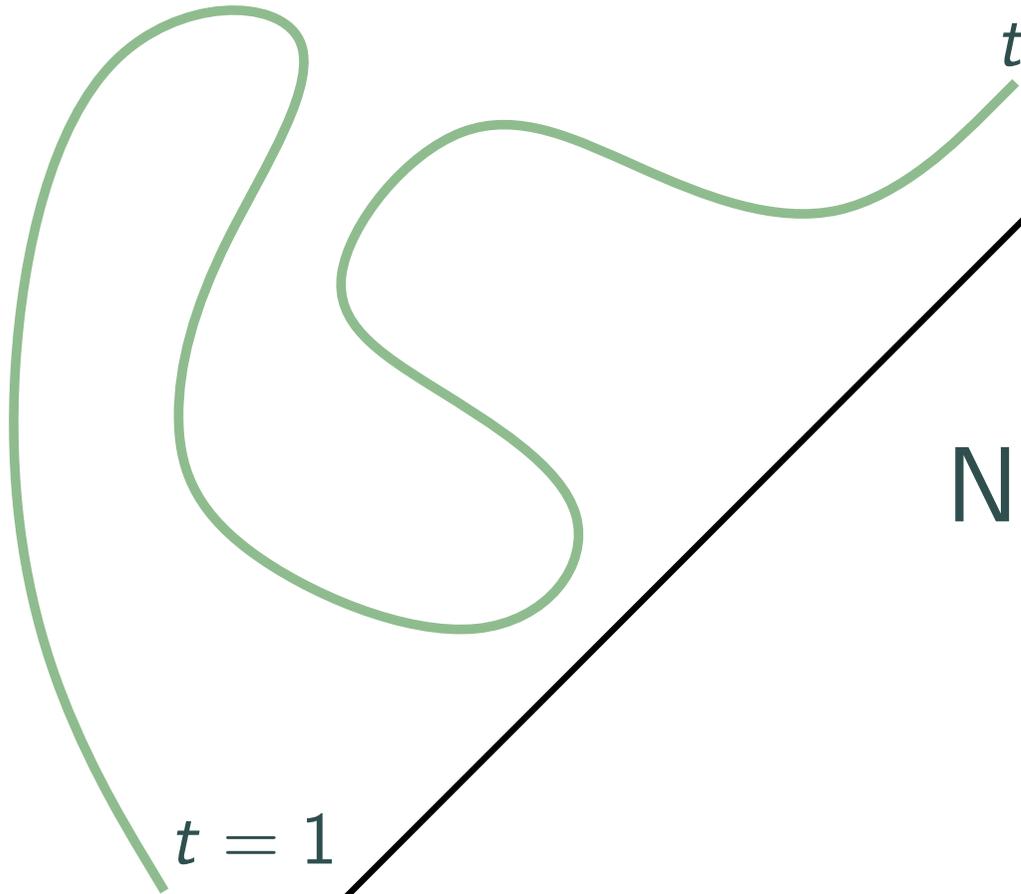


$$T : [0, 1] \rightarrow \mathbb{R}^2$$

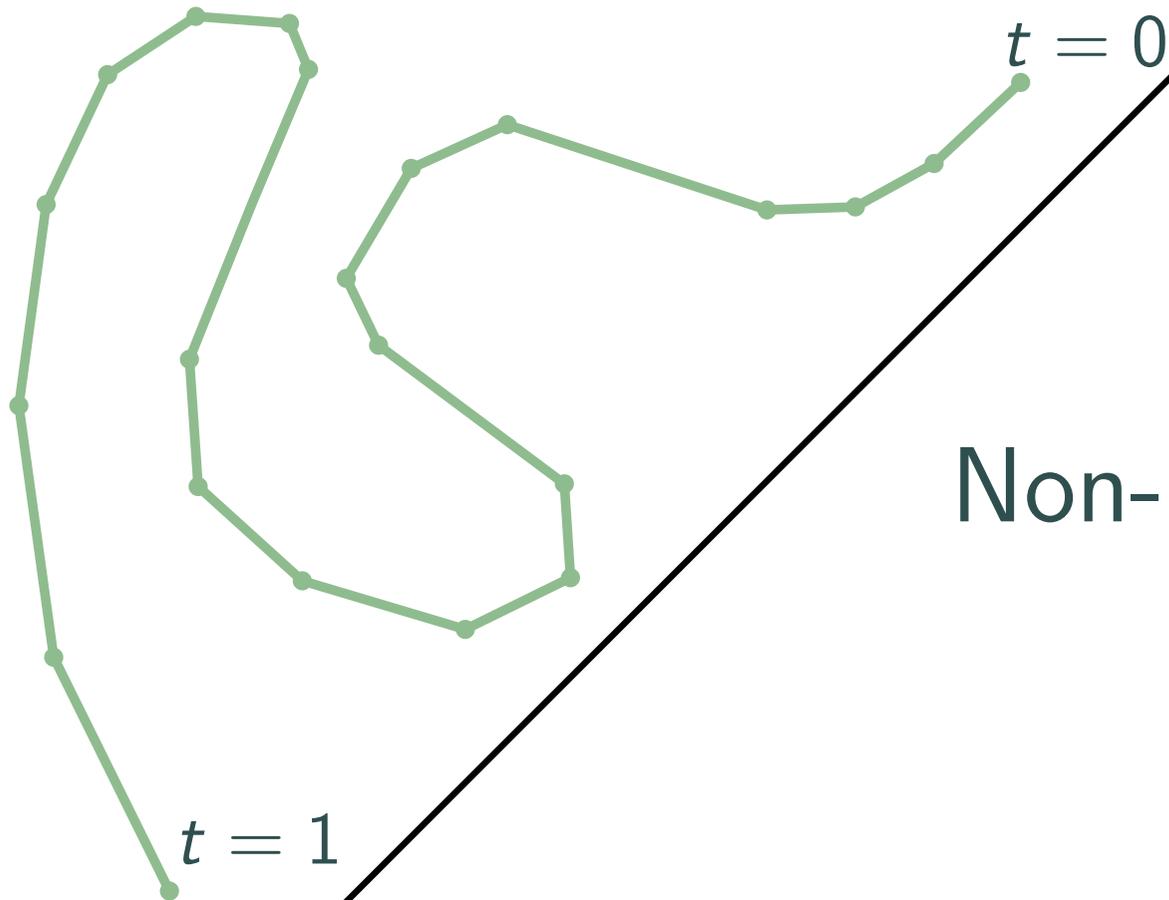
$t = 0$



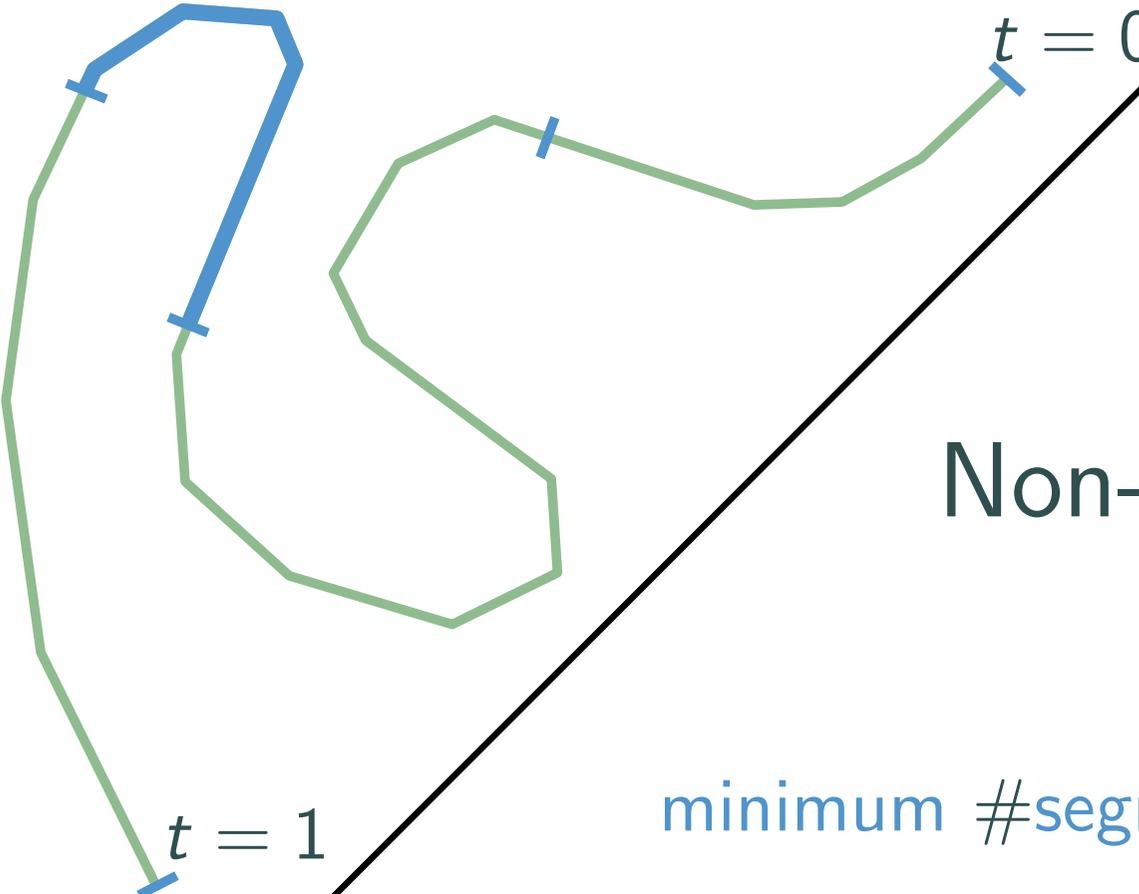
$t = 1$

Segmentation of
Trajectories on
Non-Monotone Criteria

$$T : [0, 1] \rightarrow \mathbb{R}^2$$

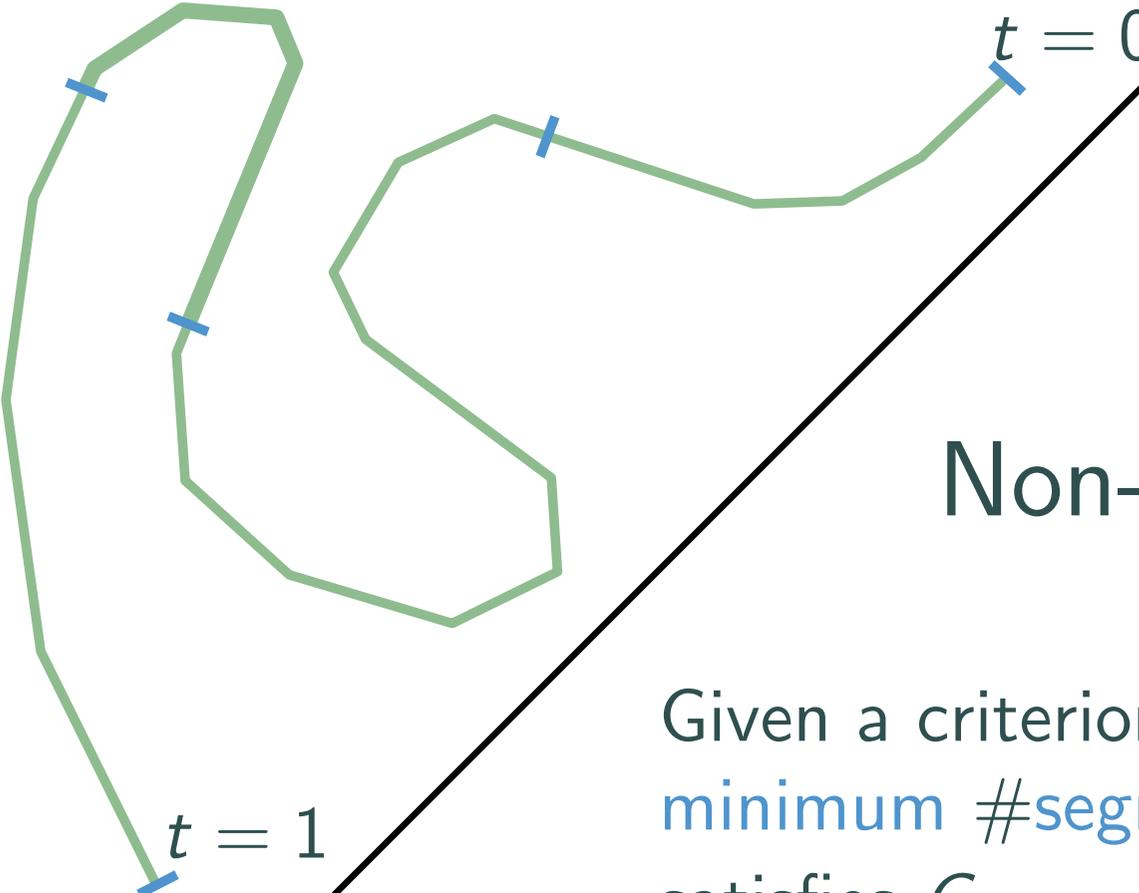


Segmentation of
Trajectories on
Non-Monotone Criteria



Segmentation of Trajectories on Non-Monotone Criteria

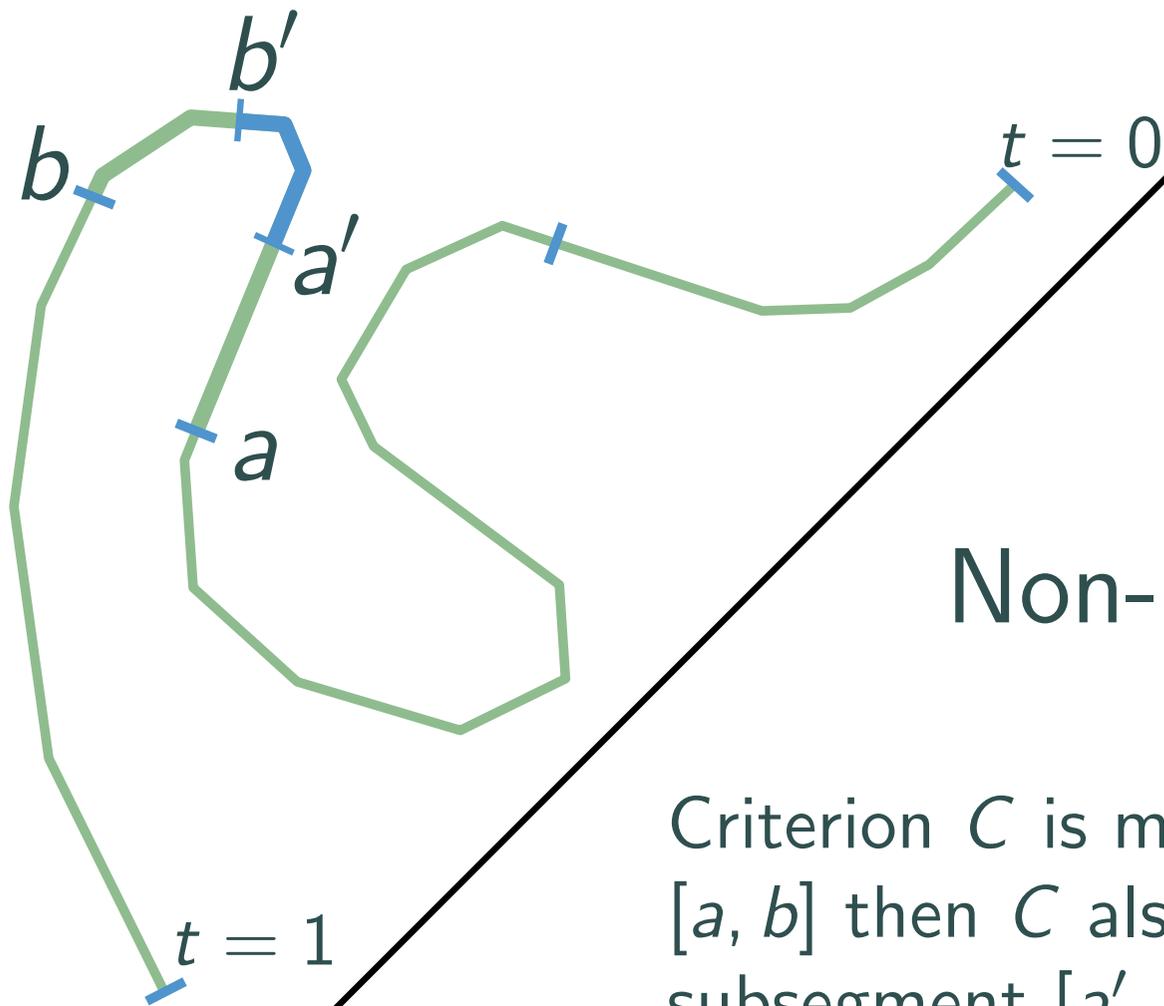
Partition T into a
minimum #segments,



Segmentation of Trajectories on Non-Monotone Criteria

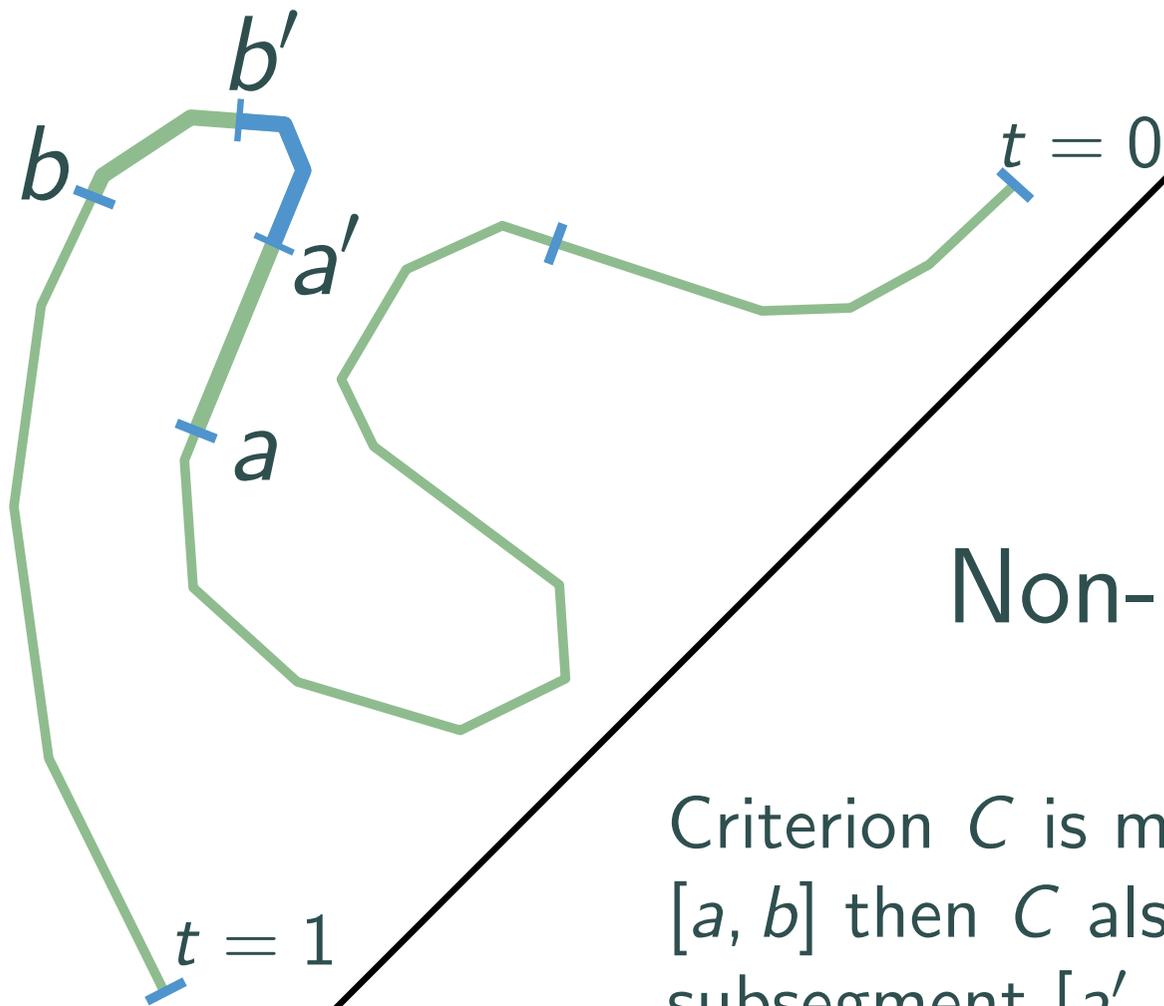
Given a criterion C . Partition T into a **minimum #segments**, s.t. each segment satisfies C .

For example: The minimum and maximum speed differ by at most x .



Segmentation of Trajectories on Non-Monotone Criteria

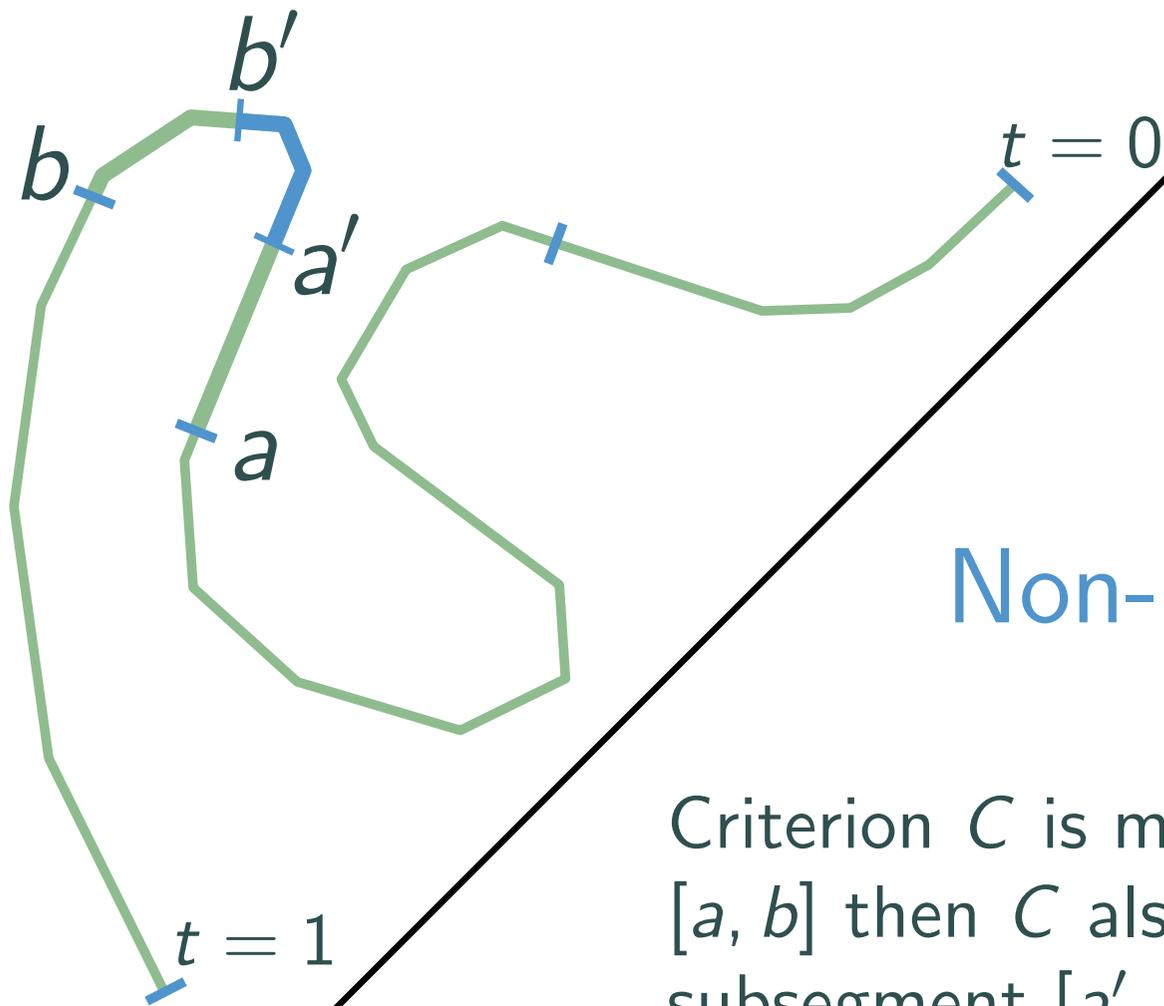
Criterion C is monotone if C holds on $[a, b]$ then C also holds on any subsegment $[a', b'] \subseteq [a, b]$



Segmentation of Trajectories on Non-Monotone Criteria

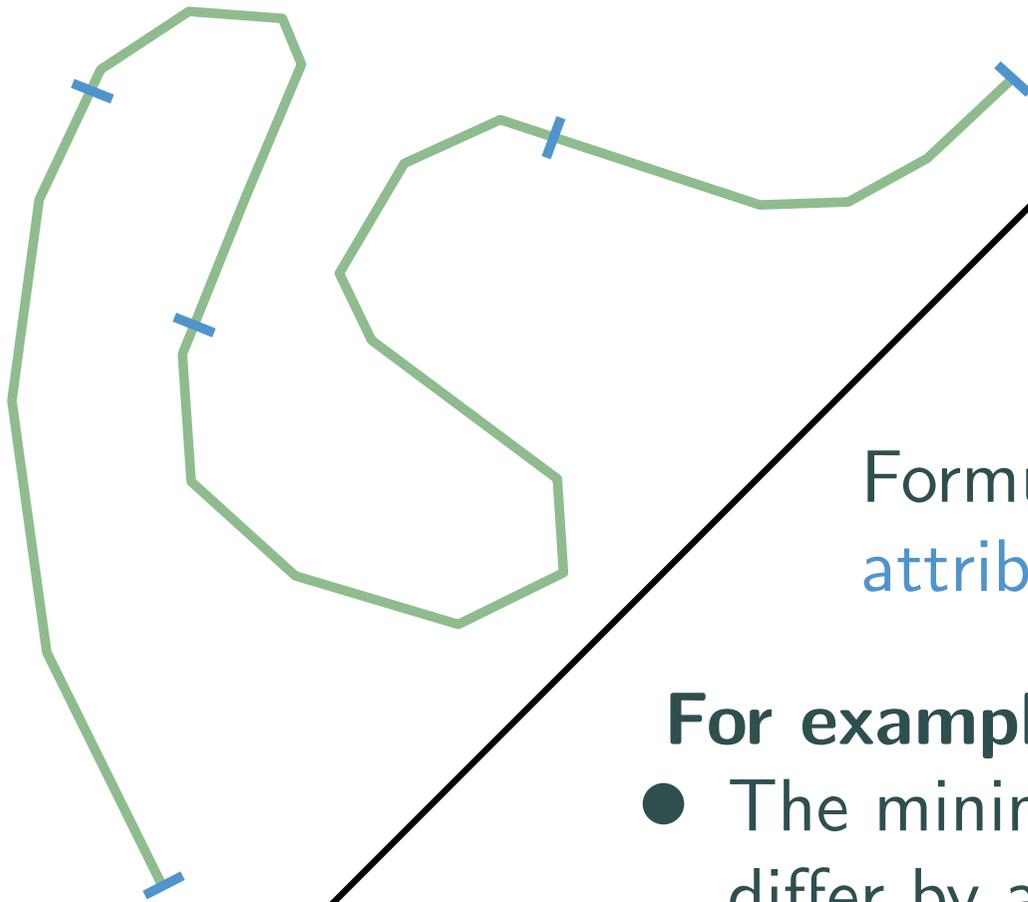
Criterion C is monotone if C holds on $[a, b]$ then C also holds on any subsegment $[a', b'] \subseteq [a, b]$

Solvable in $O(n \log n)$ time [Buchin, Driemel, van Kreveld, Sacristan, 2011].



Segmentation of Trajectories on Non-Monotone Criteria

Criterion C is monotone if C holds on $[a, b]$ then C also holds on any subsegment $[a', b'] \subseteq [a, b]$



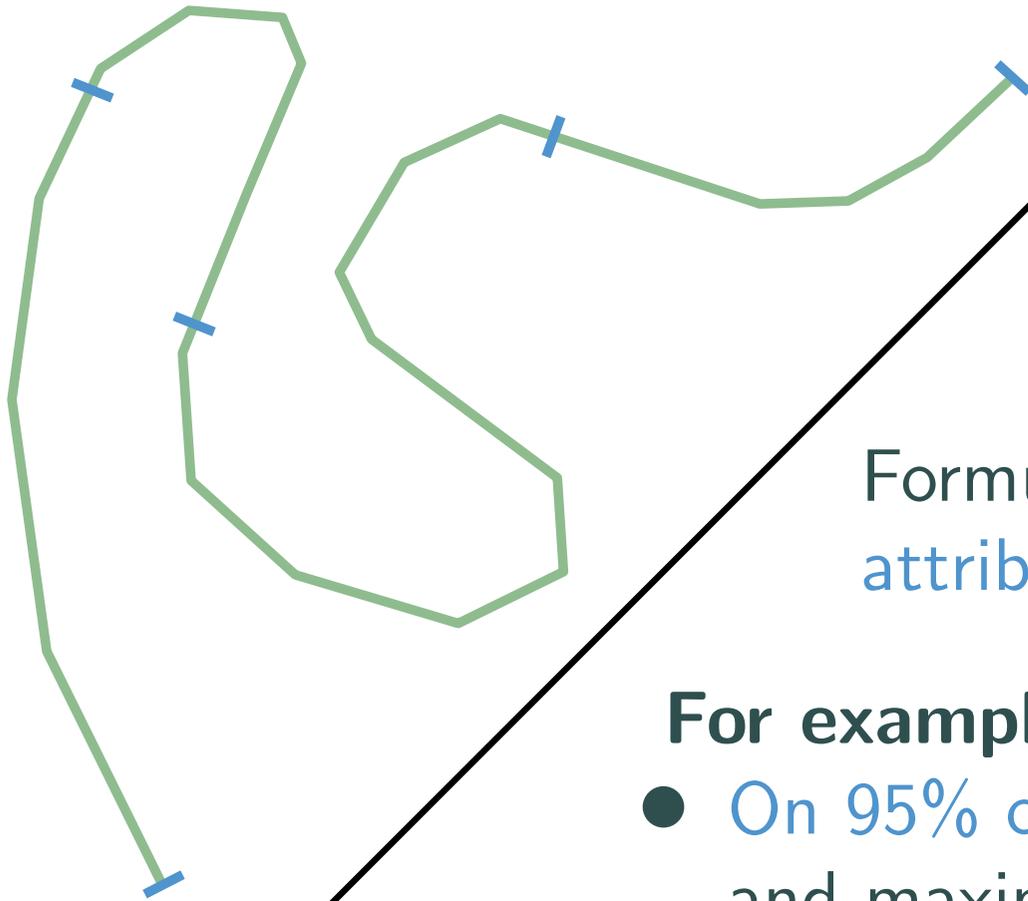
Why?

To help analyze trajectory data,
e.g. in animal trajectories.

Formulate the behaviour in terms of
attributes like **speed**, **heading**, etc.

For example:

- The minimum and maximum speed differ by at most x km/h.
- The direction of motion differs by at most 90° .



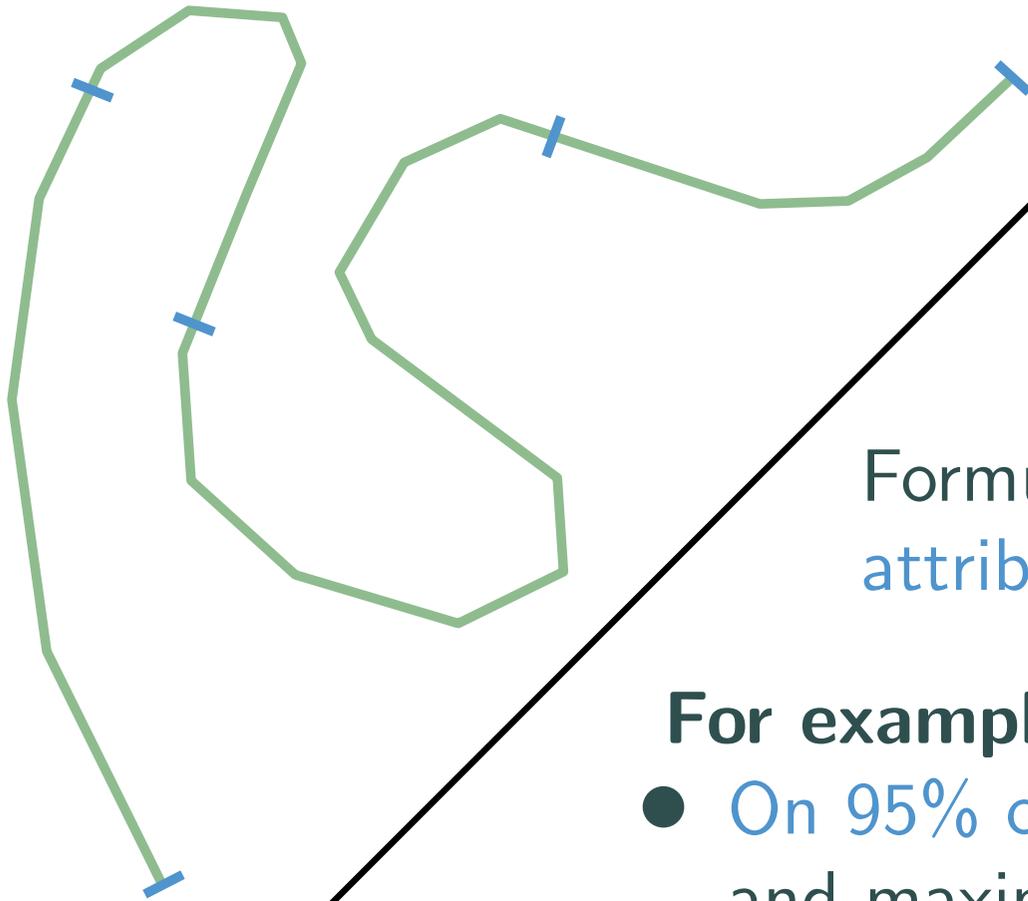
Why?

To help analyze trajectory data, e.g. in animal trajectories.

Formulate the behaviour in terms of attributes like **speed**, **heading**, etc.

For example:

- On 95% of the **segment**, the minimum and maximum speed differ by at most h .
- The **standard deviation** of the heading is at most 45° .



Why?

To help analyze trajectory data, e.g. in animal trajectories.

Formulate the behaviour in terms of attributes like **speed**, **heading**, etc.

For example:

- On 95% of the **segment**, the minimum and maximum speed differ by at most h .
- The **standard deviation** of the heading is at most 45° .

These criteria are non-monotone.

Continuous vs Discrete

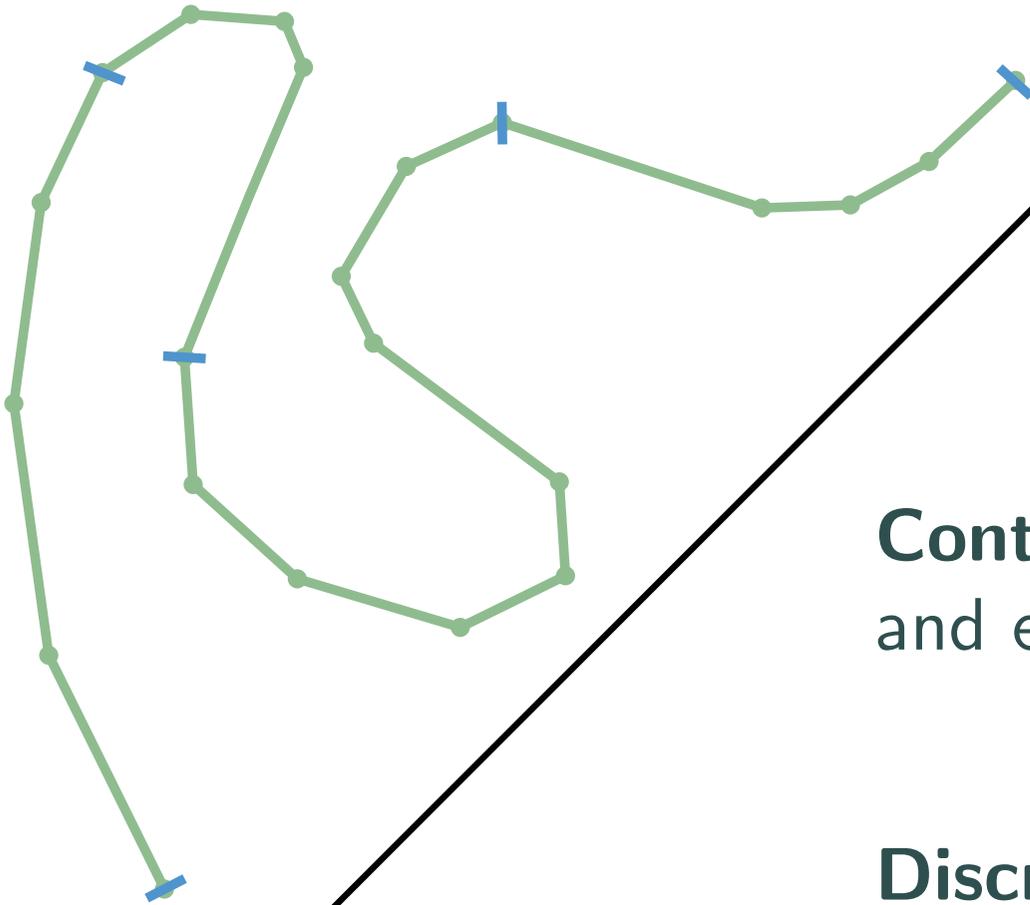
Continuous: Segments may start
and end anywhere.



Continuous vs Discrete

Continuous: Segments may start and end anywhere.

Discrete: Segments may start and end only at vertices.



Continuous vs Discrete

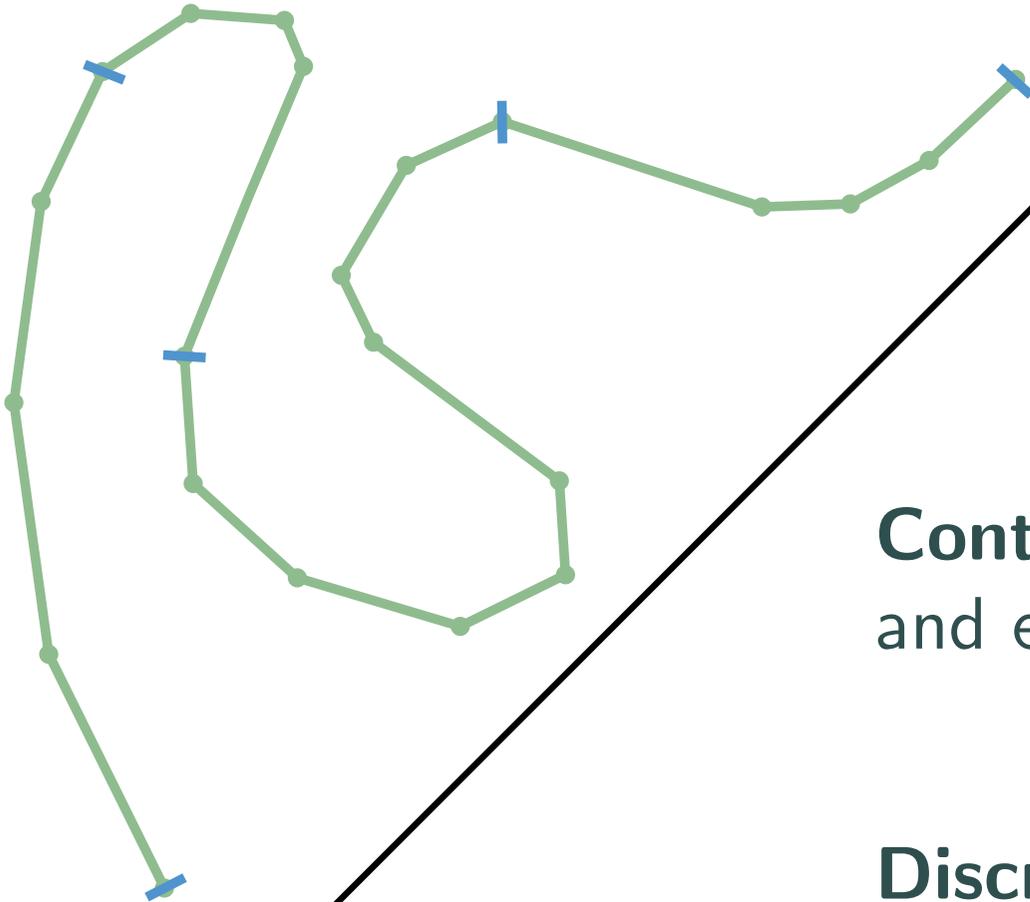
Continuous: Segments may start and end anywhere.

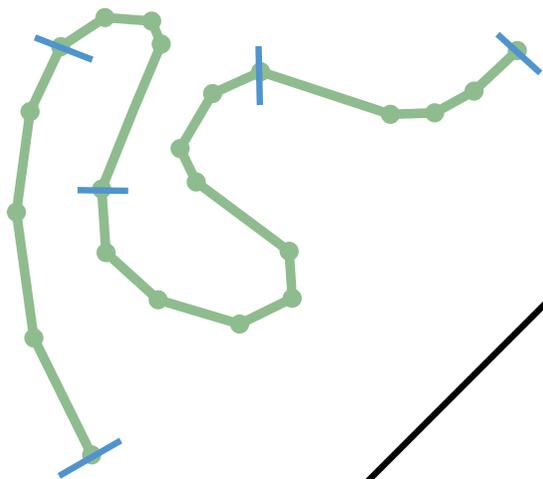
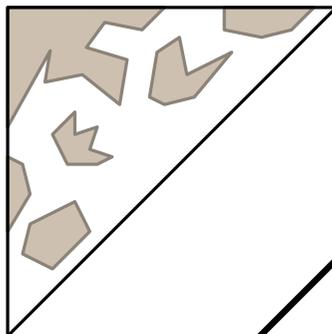
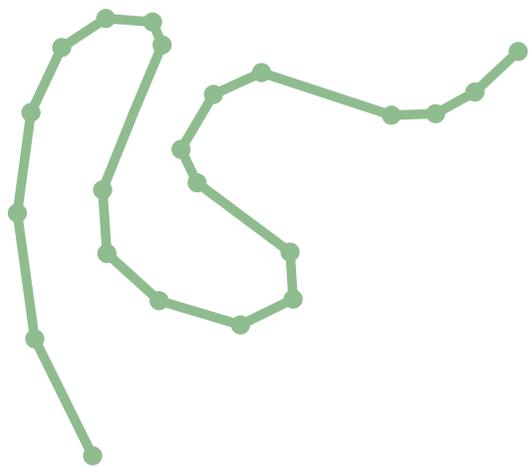
Hard

Discrete: Segments may start and end only at vertices.

Easy

May result in more segments.

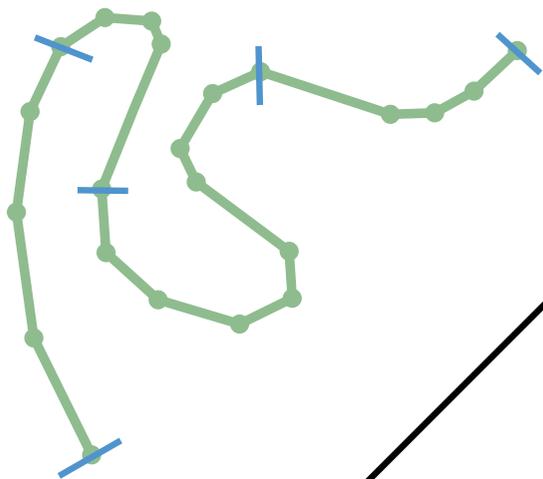
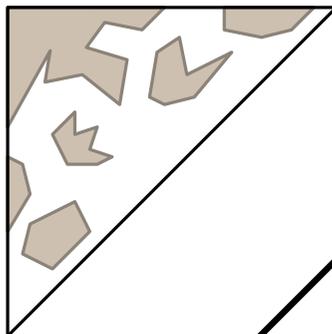
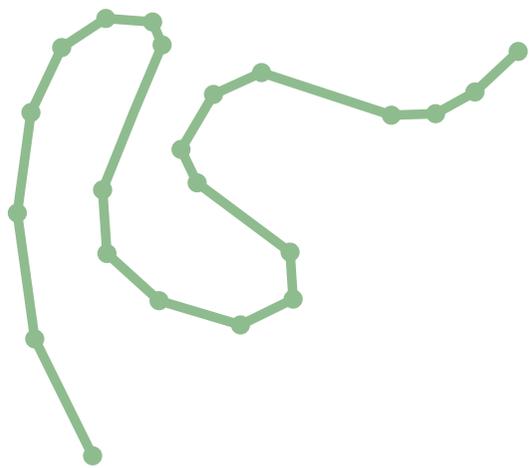




Approach & Results

To segment T we:

- Compute the **start-stop diagram** for the given criterion.
- Compute a segmentation using the start-stop diagram.



Approach & Results

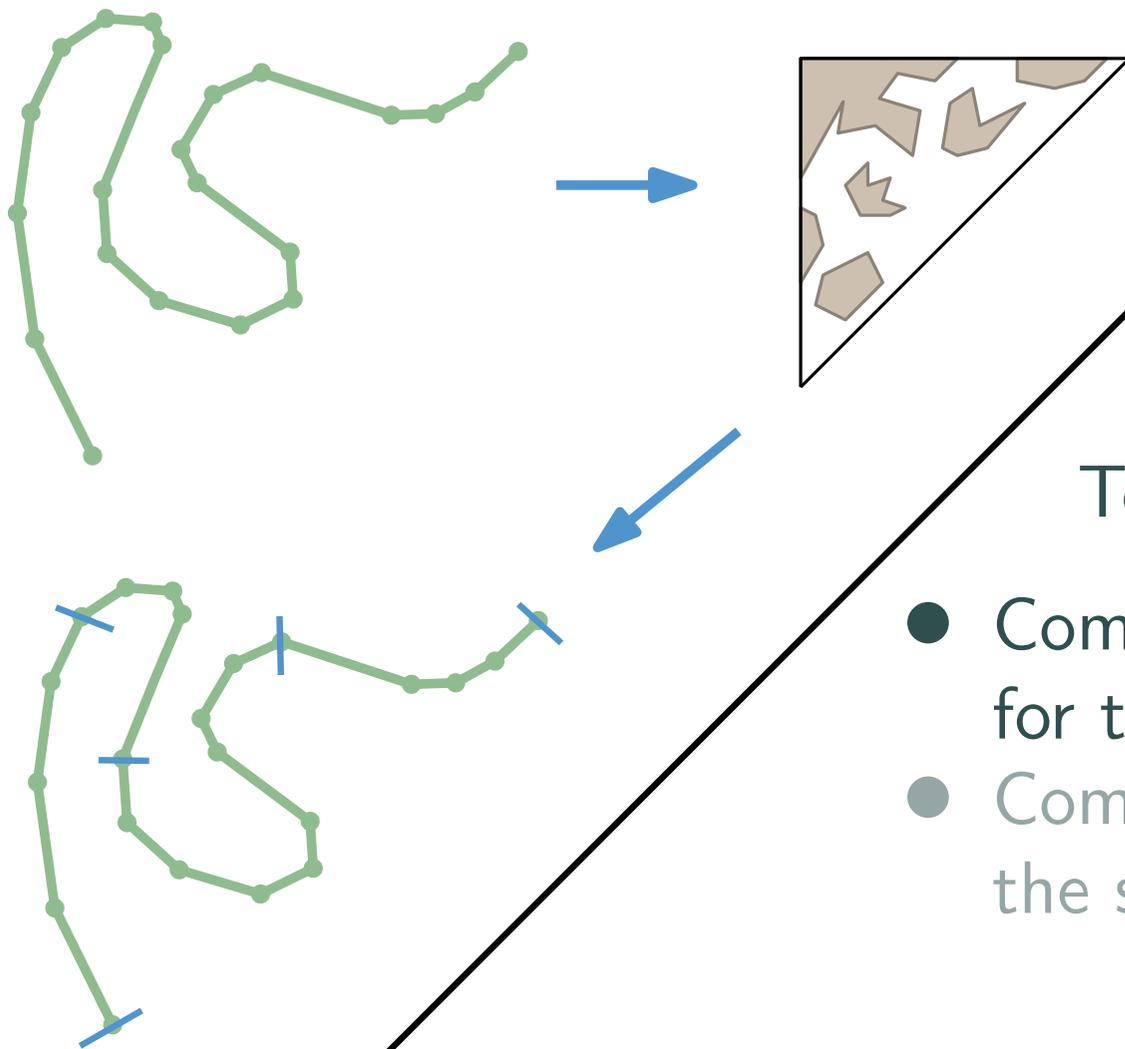
To segment T we:

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Standard deviation criterion:

The standard deviation $\sigma(a, b)$ on each segment $[a, b]$ is at most h .

$O(n^2)$ time.



Approach & Results

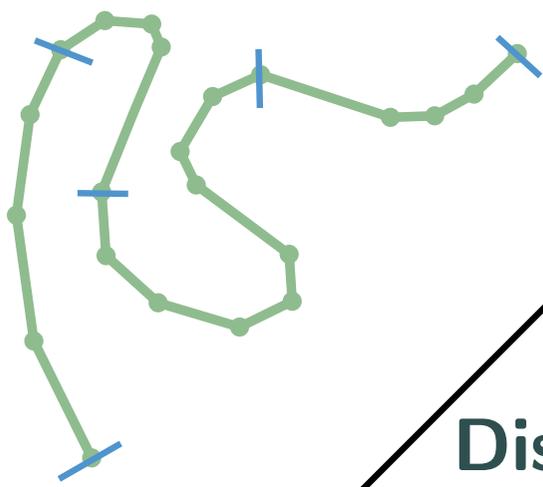
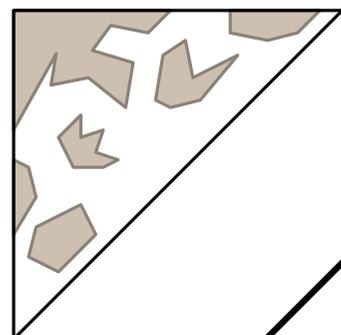
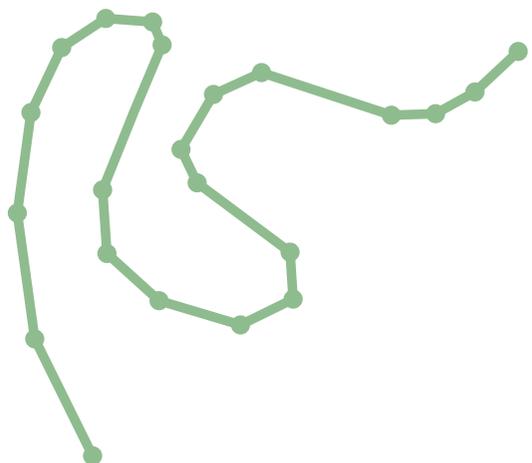
To segment T we:

- Compute the **start-stop diagram** for the given criterion.
- Compute a segmentation using the start-stop diagram.

Outlier-tolerant criterion:

On a fraction ρ of each segment $[a, b]$ the min and max value differ by at most h .

$O(n^2 \log n)$ time.



Approach & Results

To segment T we:

- Compute the **start-stop diagram** for the given criterion.
- Compute a segmentation using the start-stop diagram.

Discrete: $O(n^2)$

Continuous: depends on the start-stop diagram:

Easy ————— NP-hard

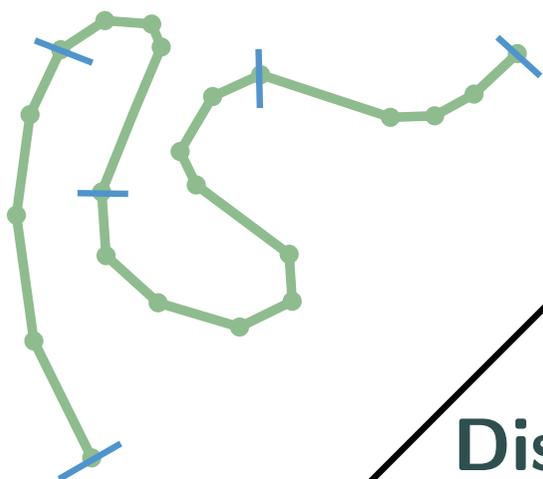
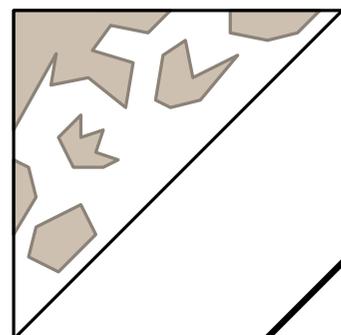
Monotone

Verticonvex

Multiple

Outlier

Standard Dev.



Approach & Results

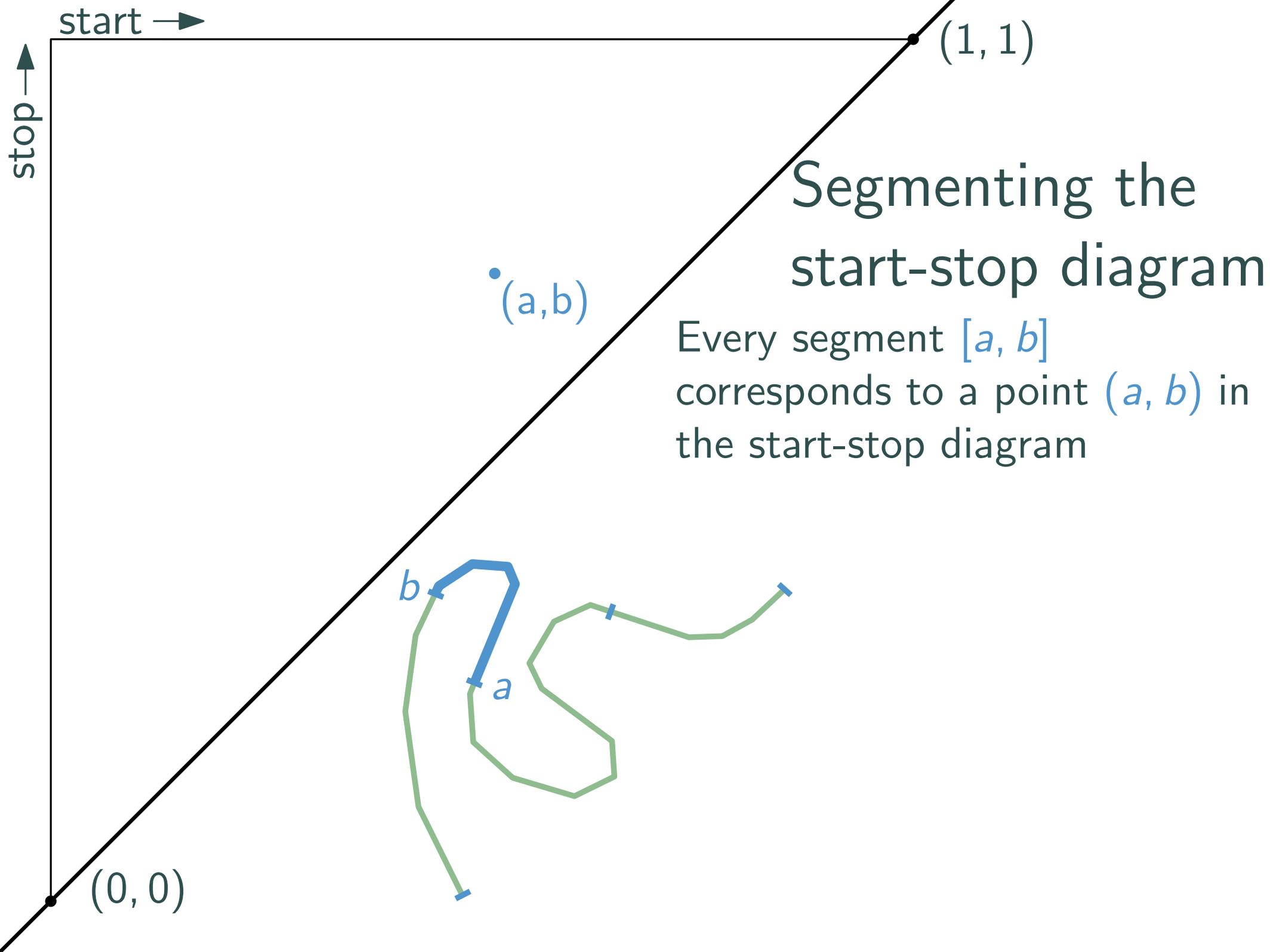
To segment T we:

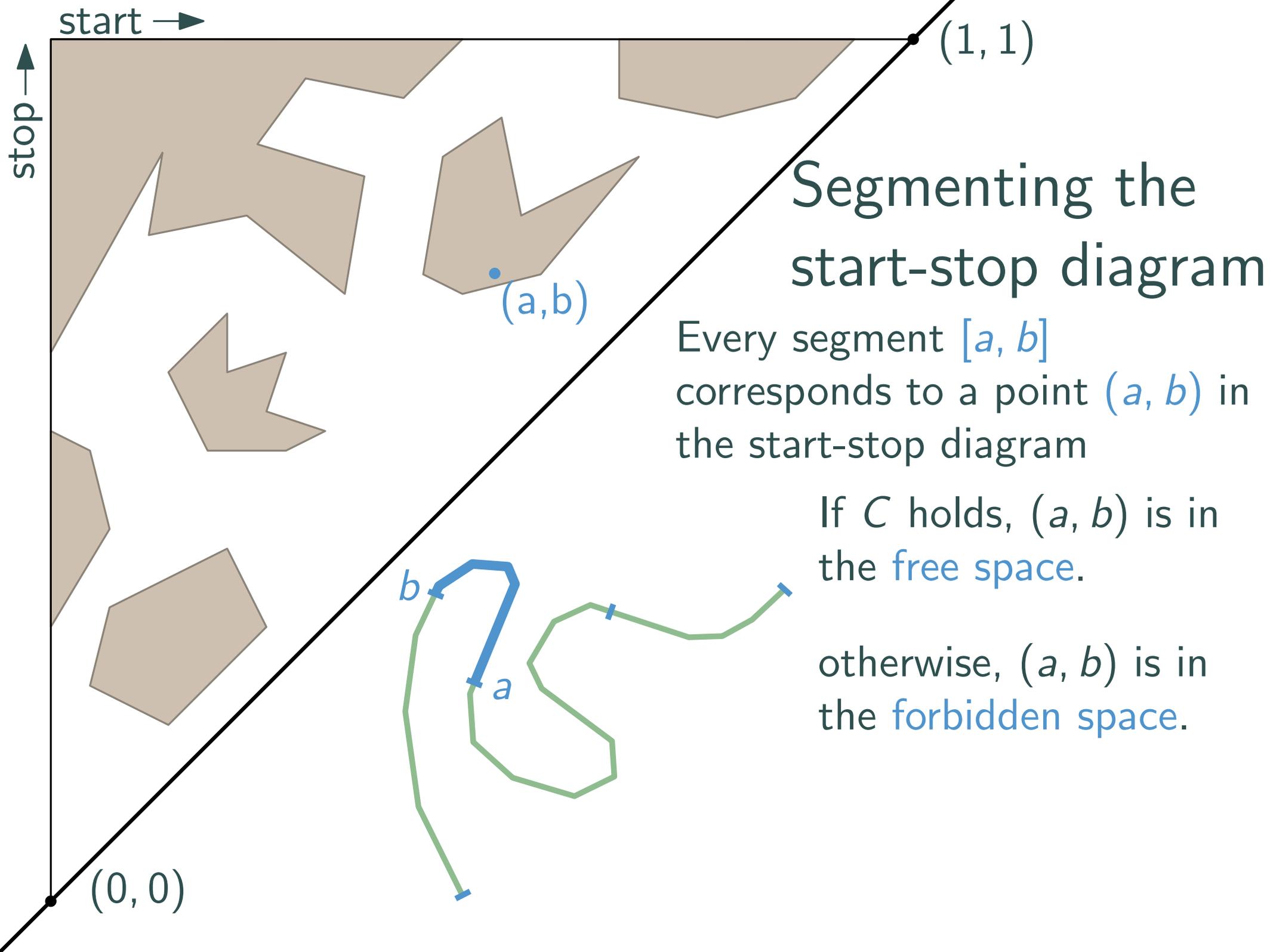
- Compute the **start-stop diagram** for the given criterion.
- Compute a segmentation using the start-stop diagram.

Discrete: $O(n^2)$

Continuous: depends on the start-stop diagram:





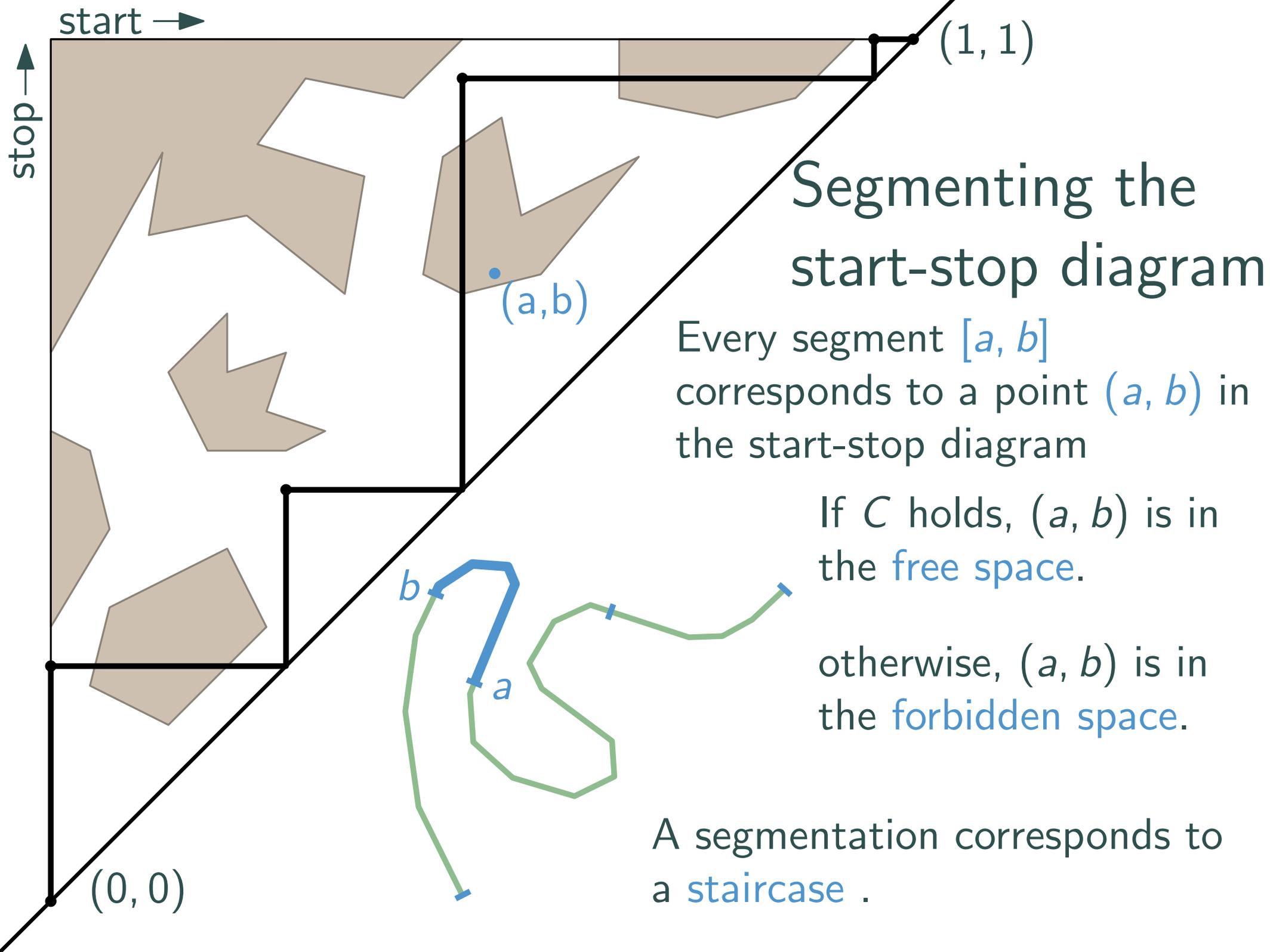


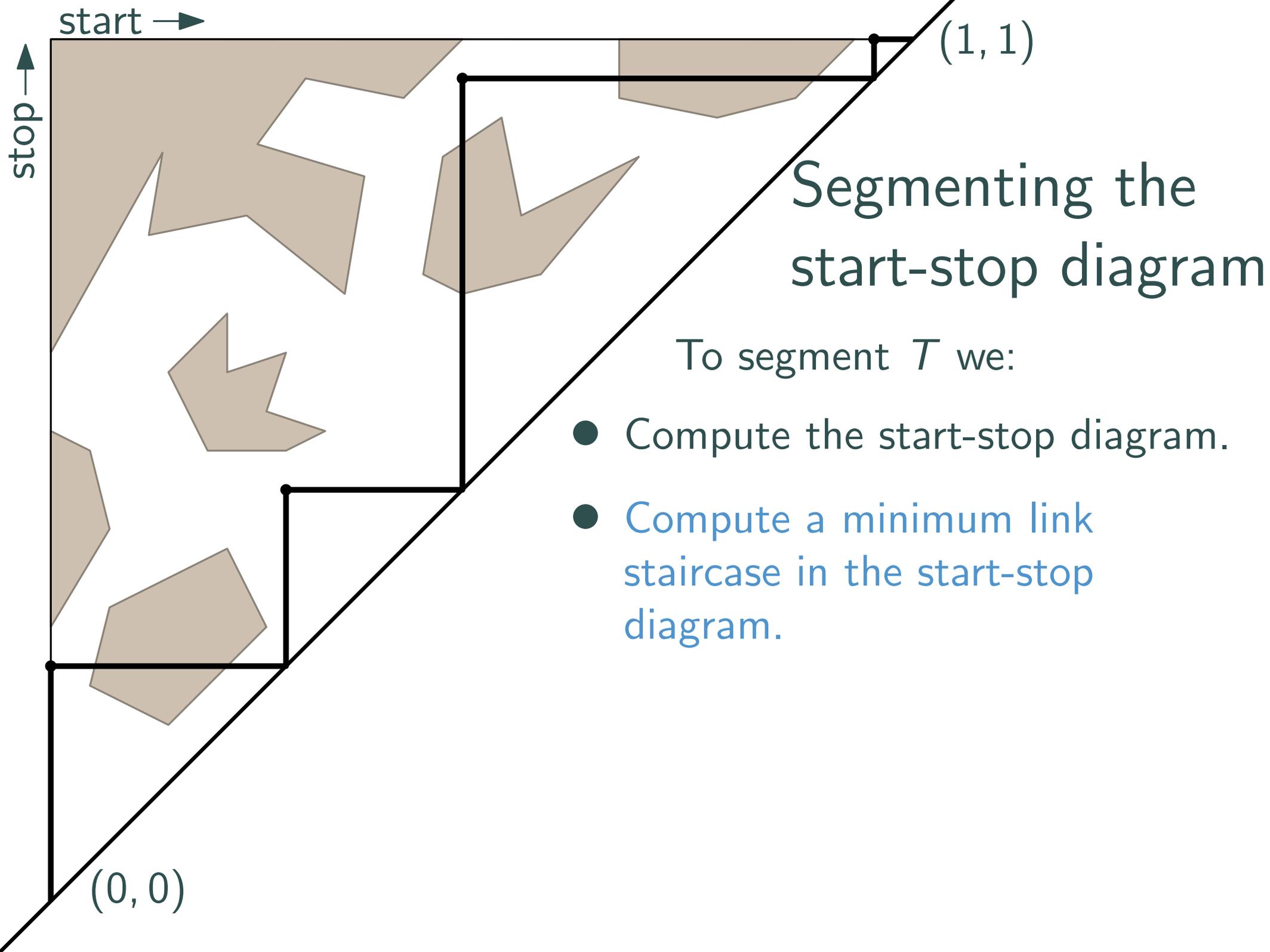
Segmenting the start-stop diagram

Every segment $[a, b]$ corresponds to a point (a, b) in the start-stop diagram

If C holds, (a, b) is in the free space.

otherwise, (a, b) is in the forbidden space.

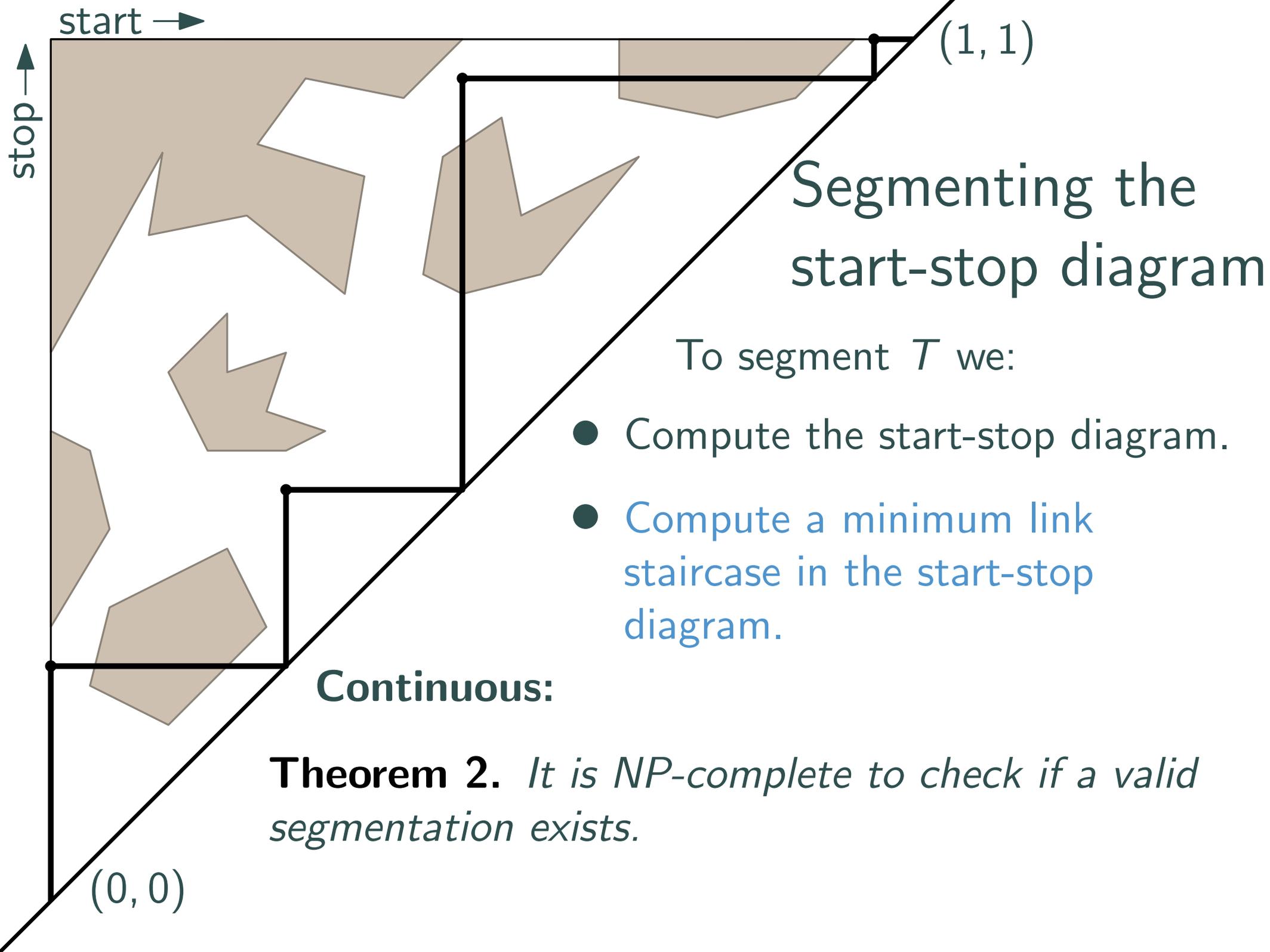




Segmenting the start-stop diagram

To segment T we:

- Compute the start-stop diagram.
- Compute a minimum link staircase in the start-stop diagram.



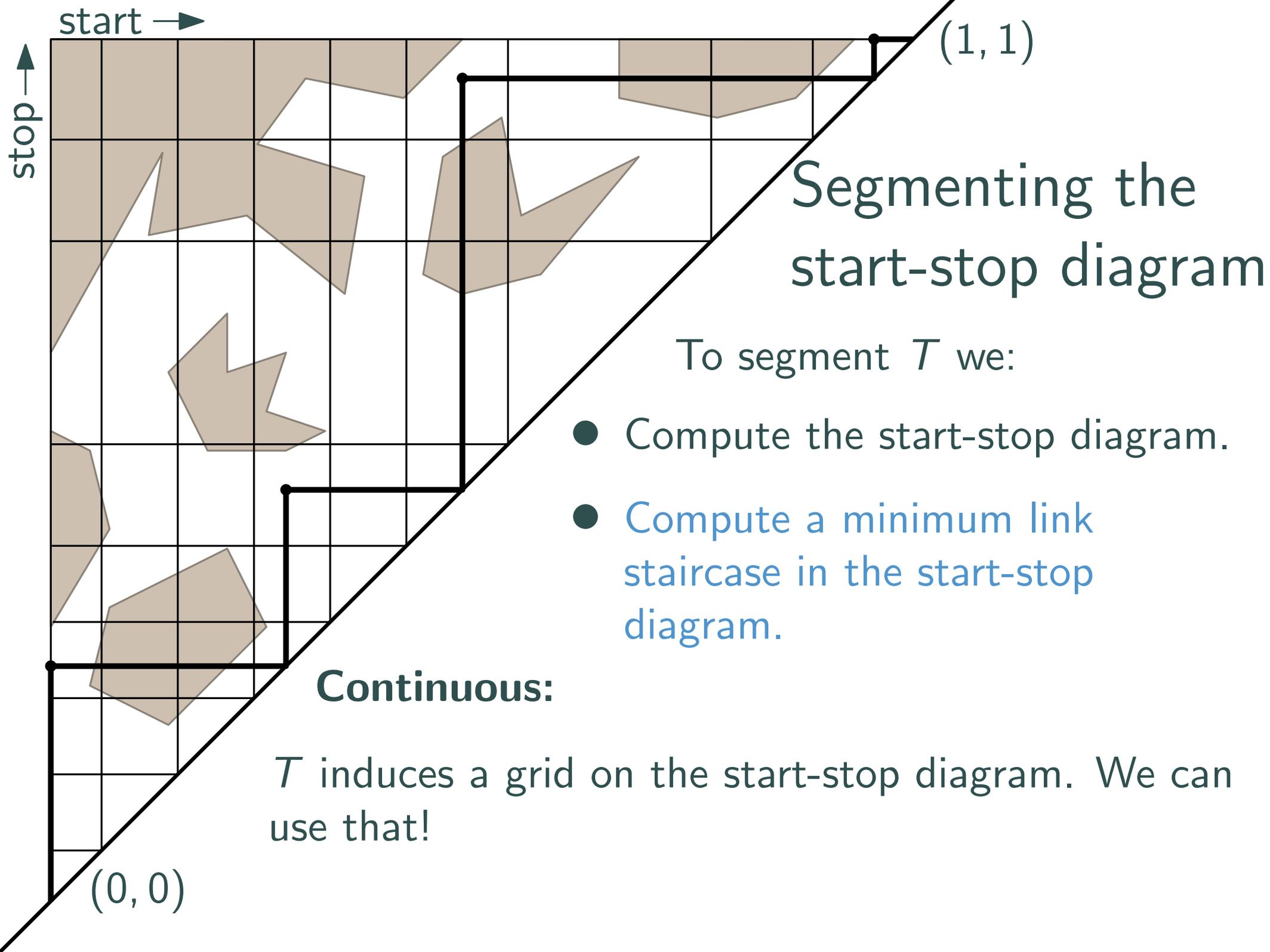
Segmenting the start-stop diagram

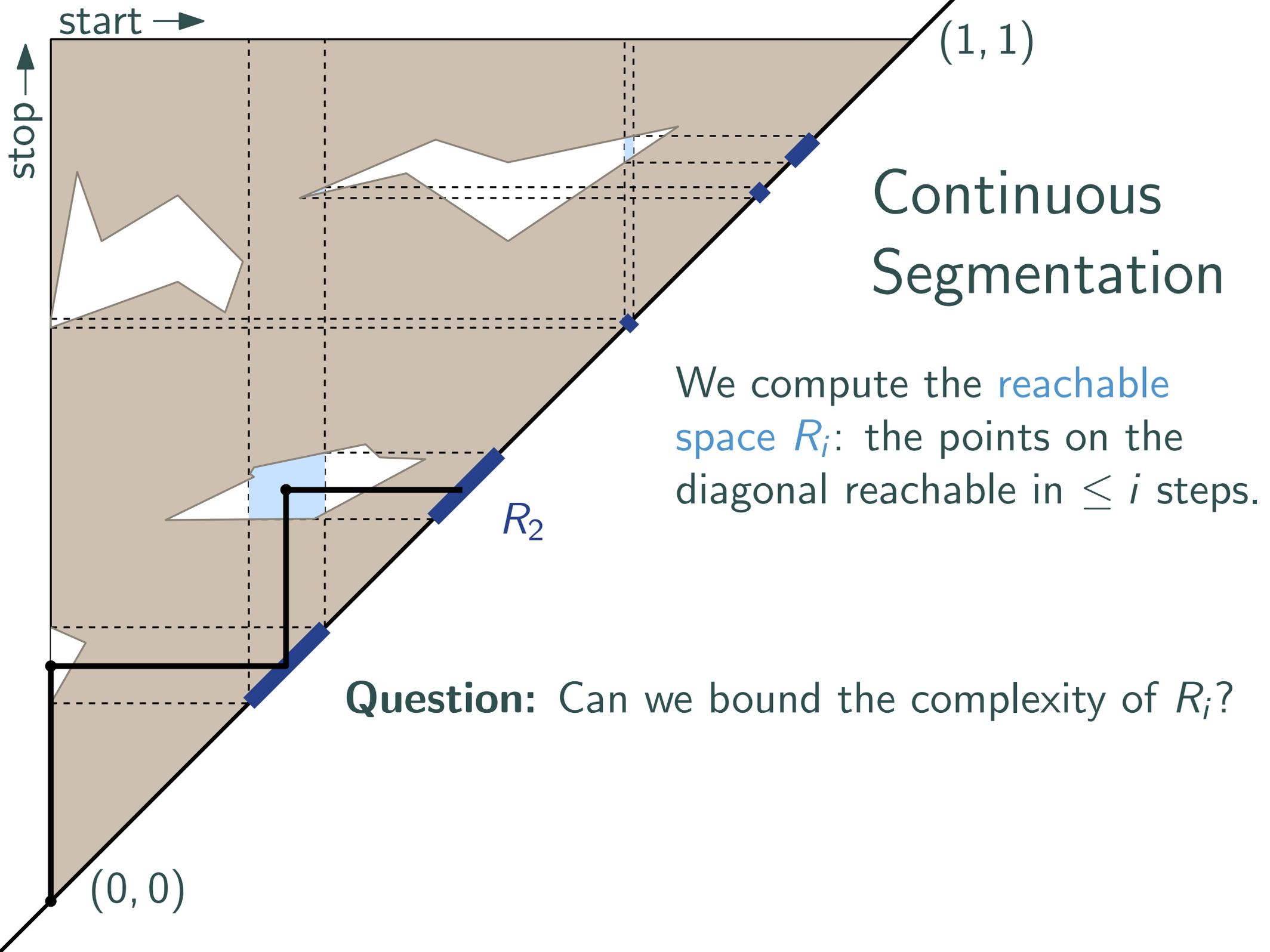
To segment T we:

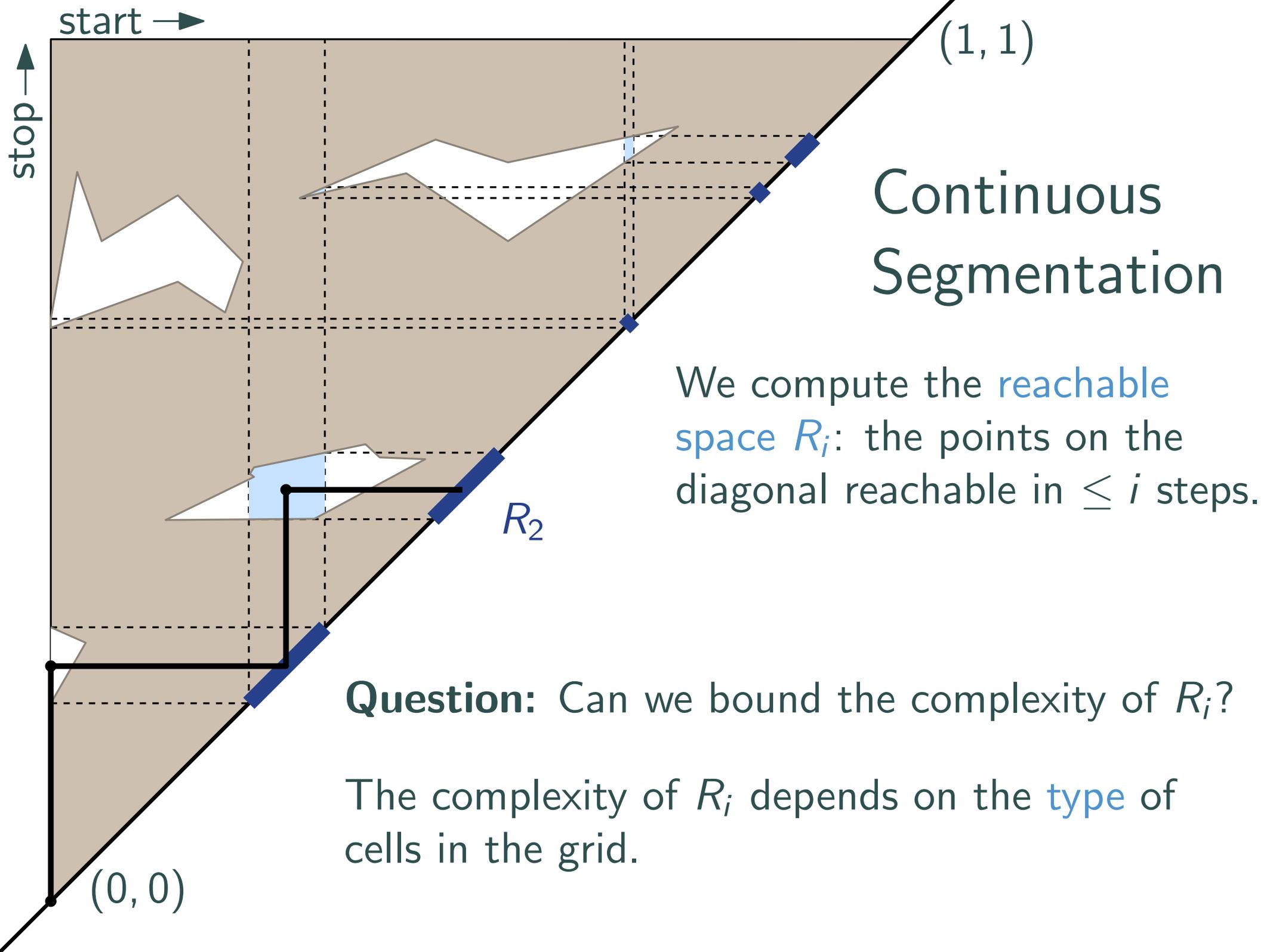
- Compute the start-stop diagram.
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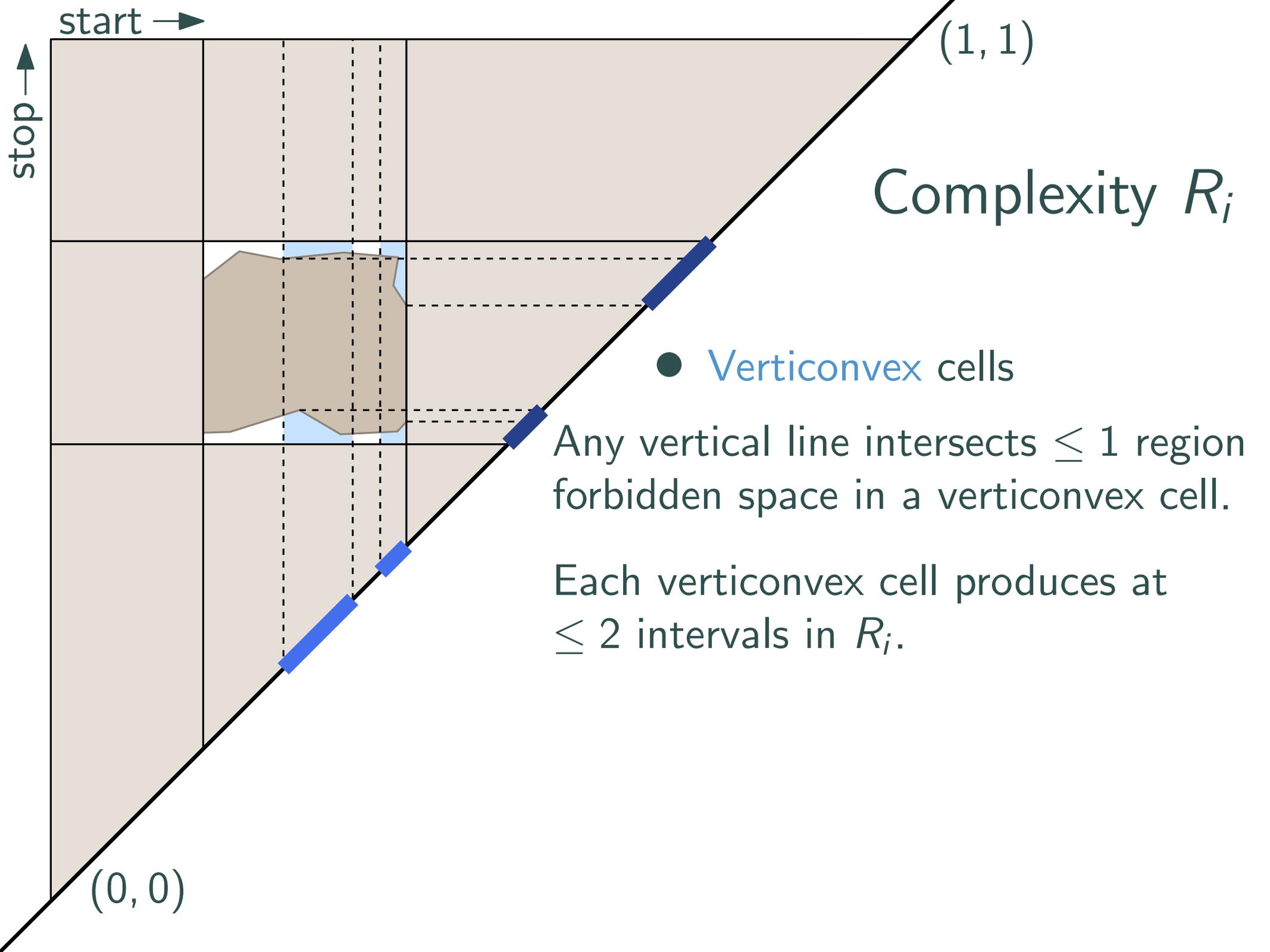
Continuous:

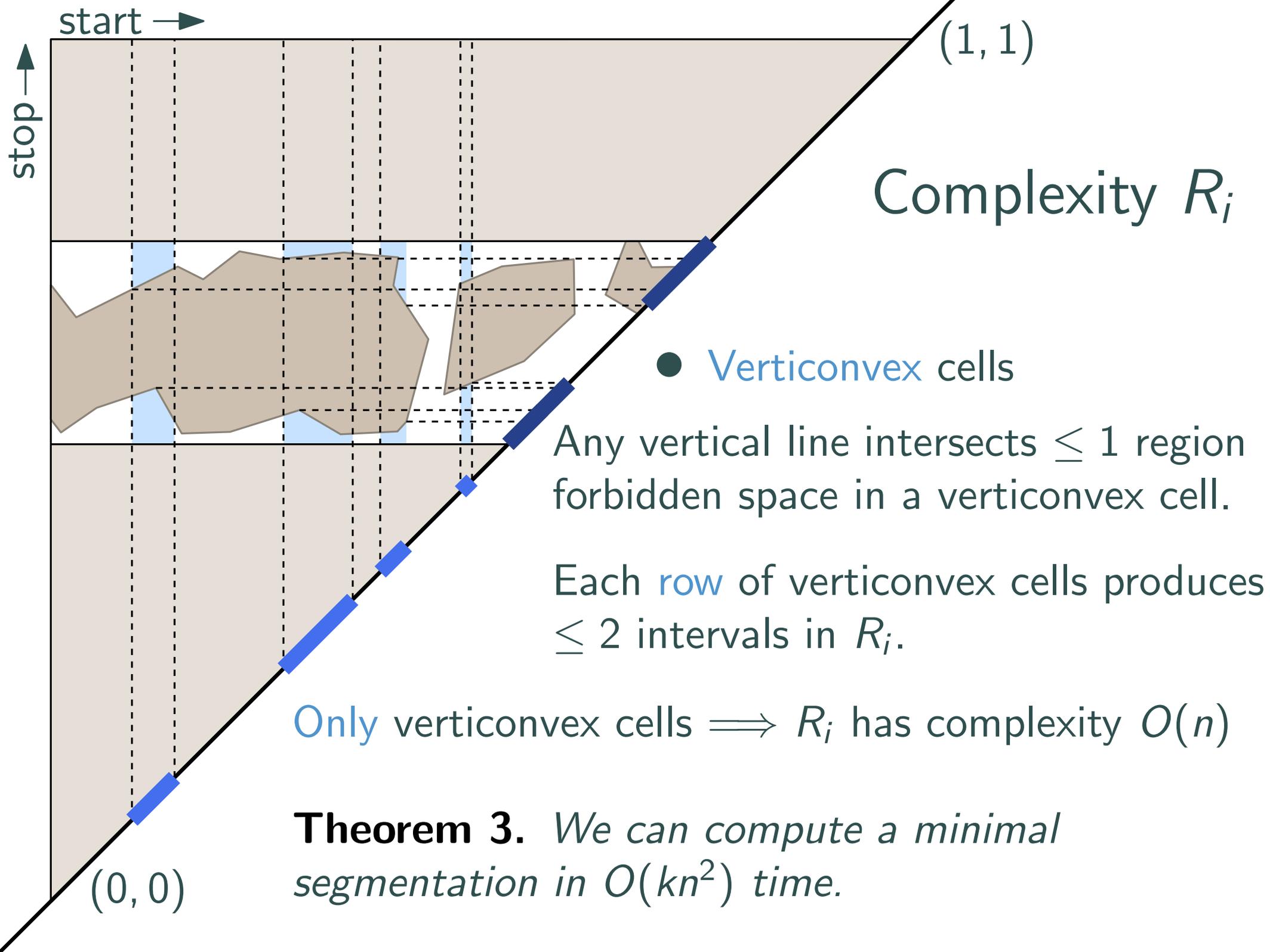
Theorem 2. *It is NP-complete to check if a valid segmentation exists.*

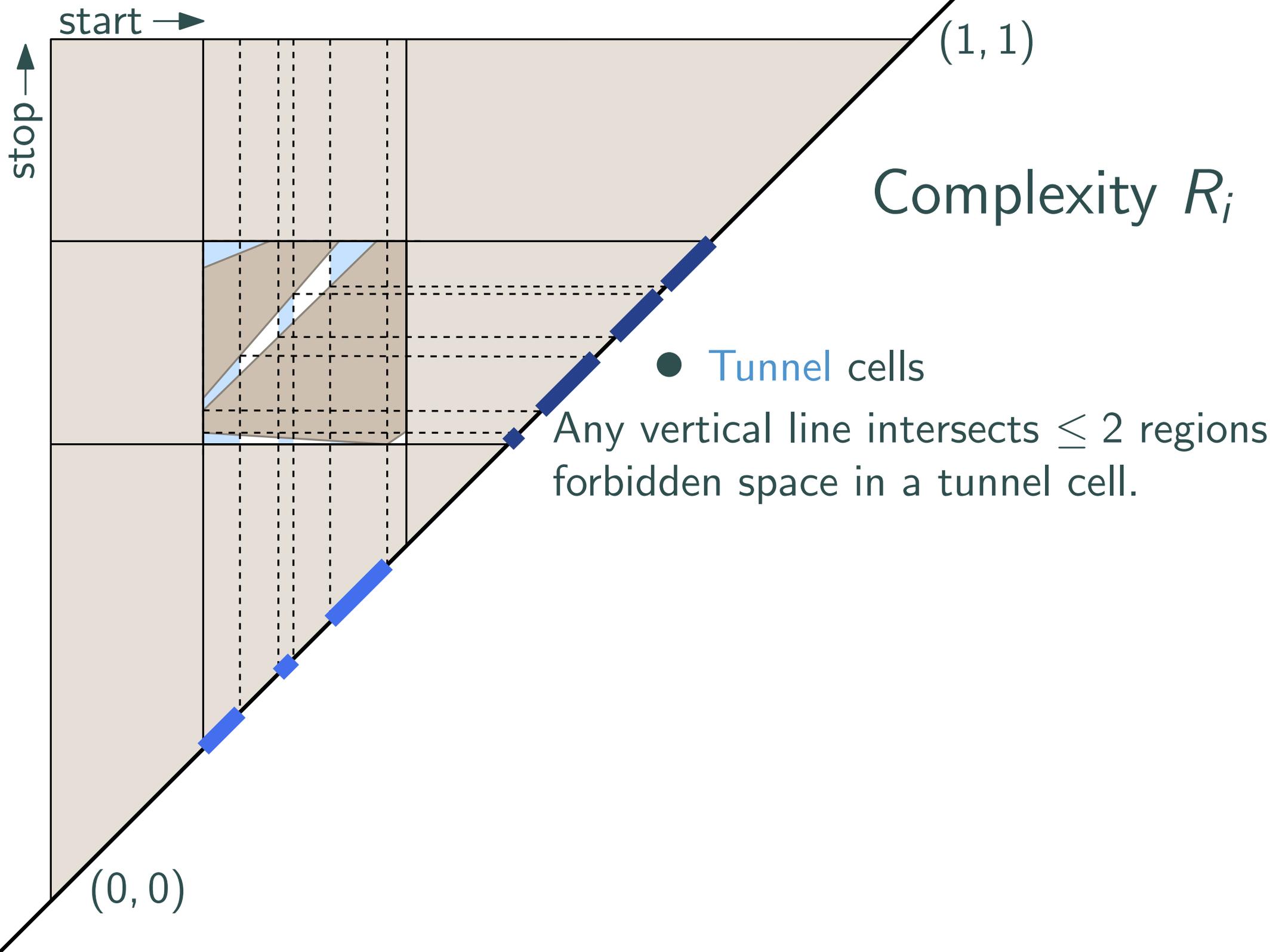


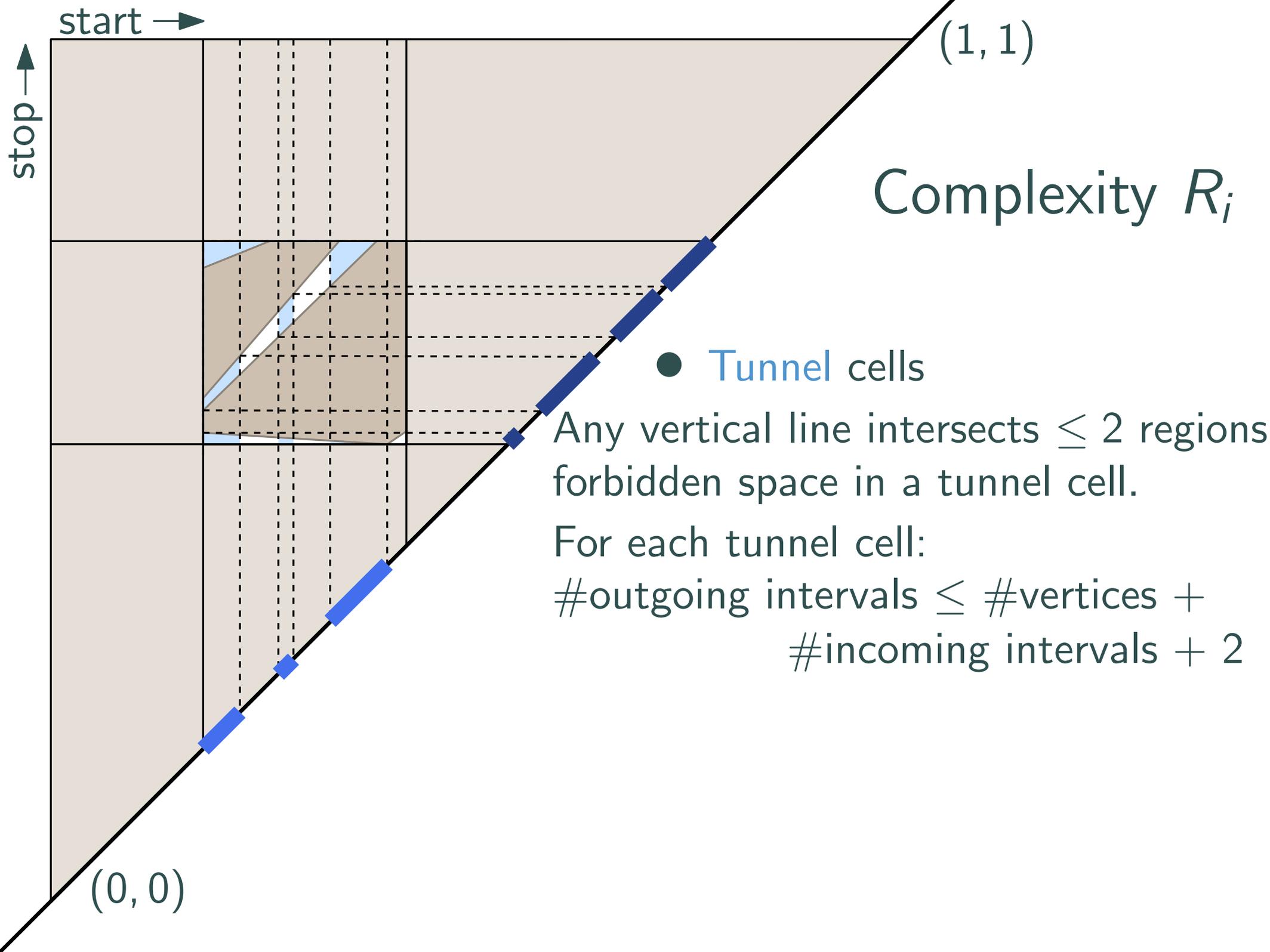


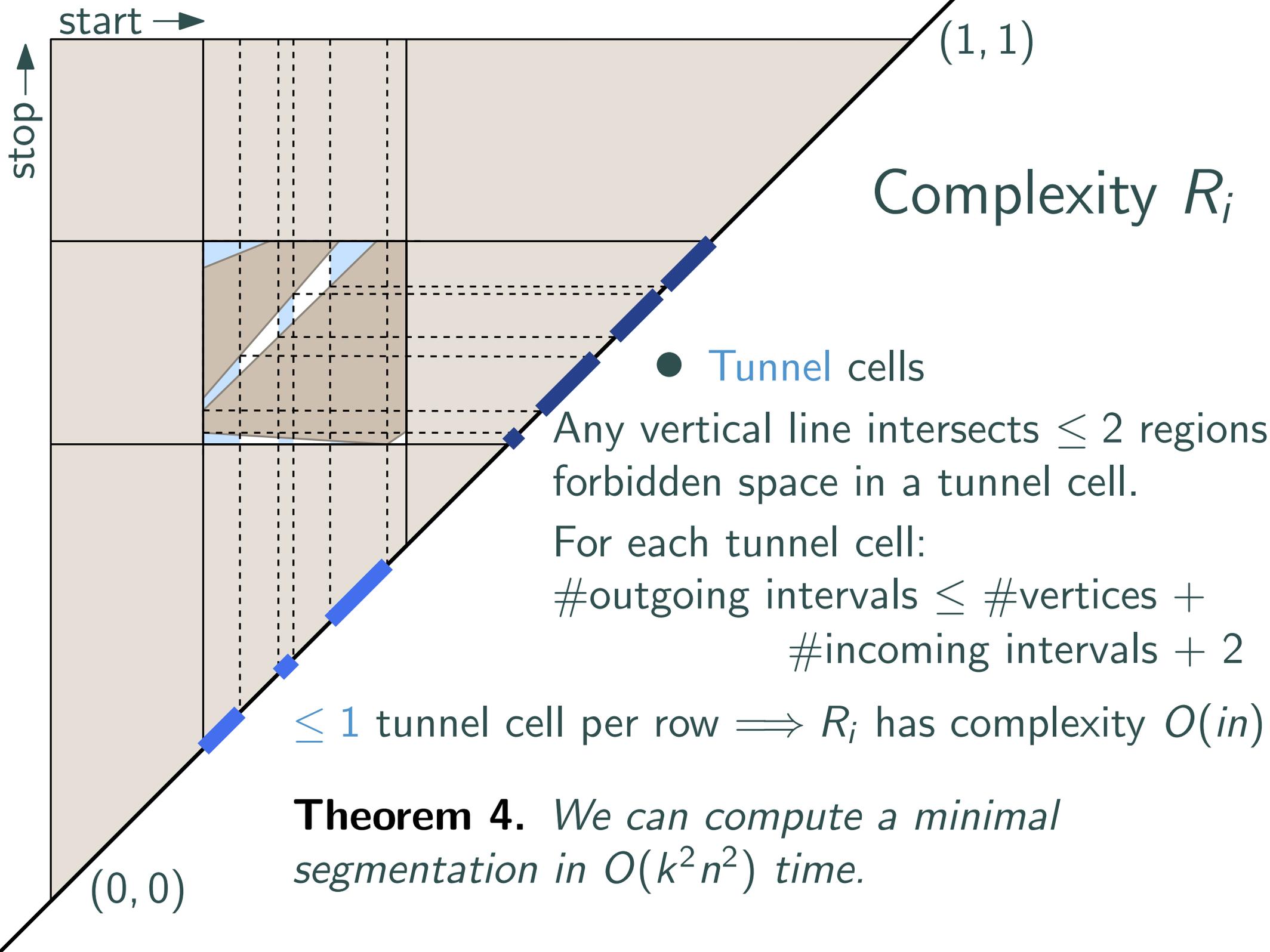


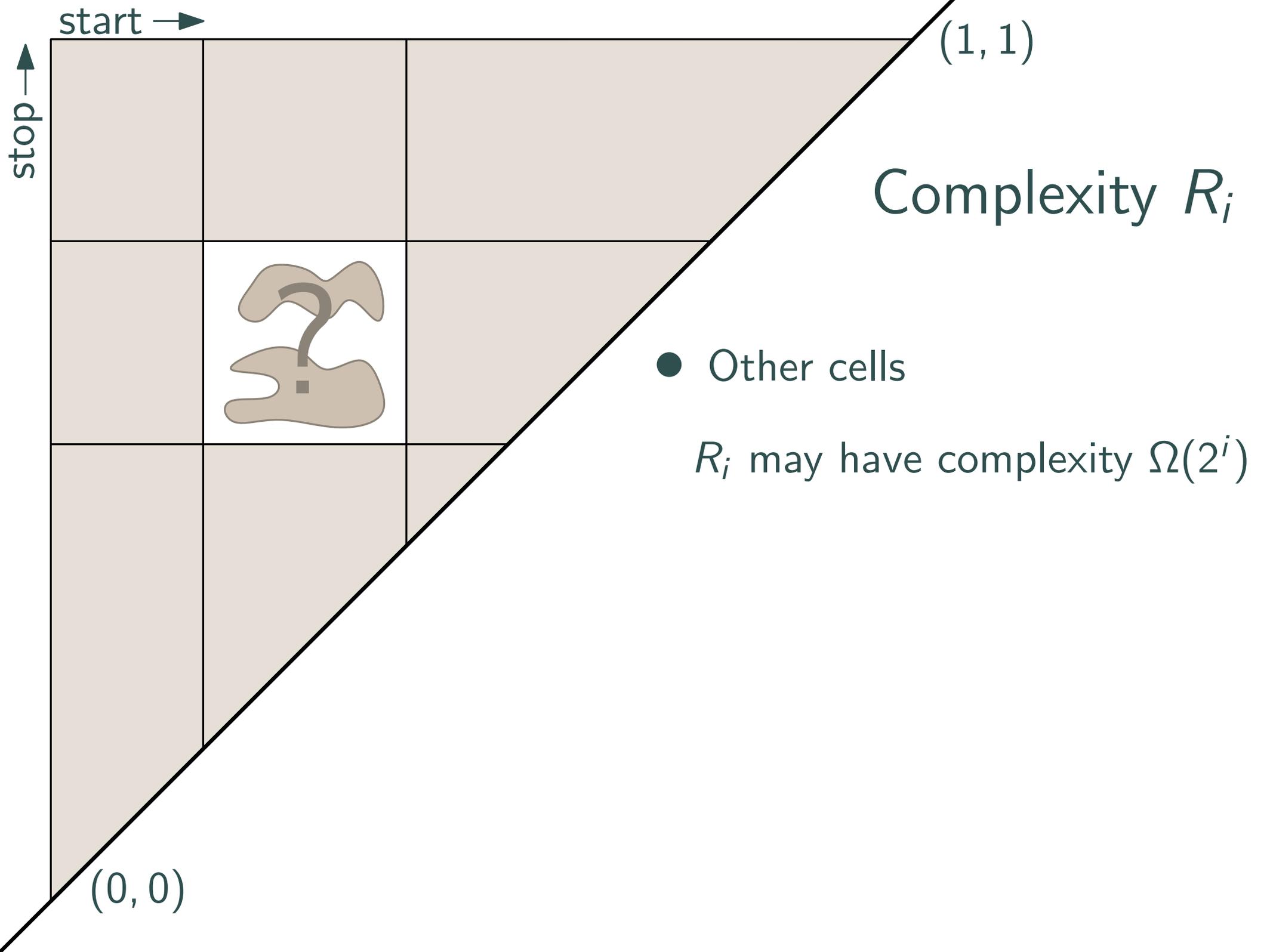


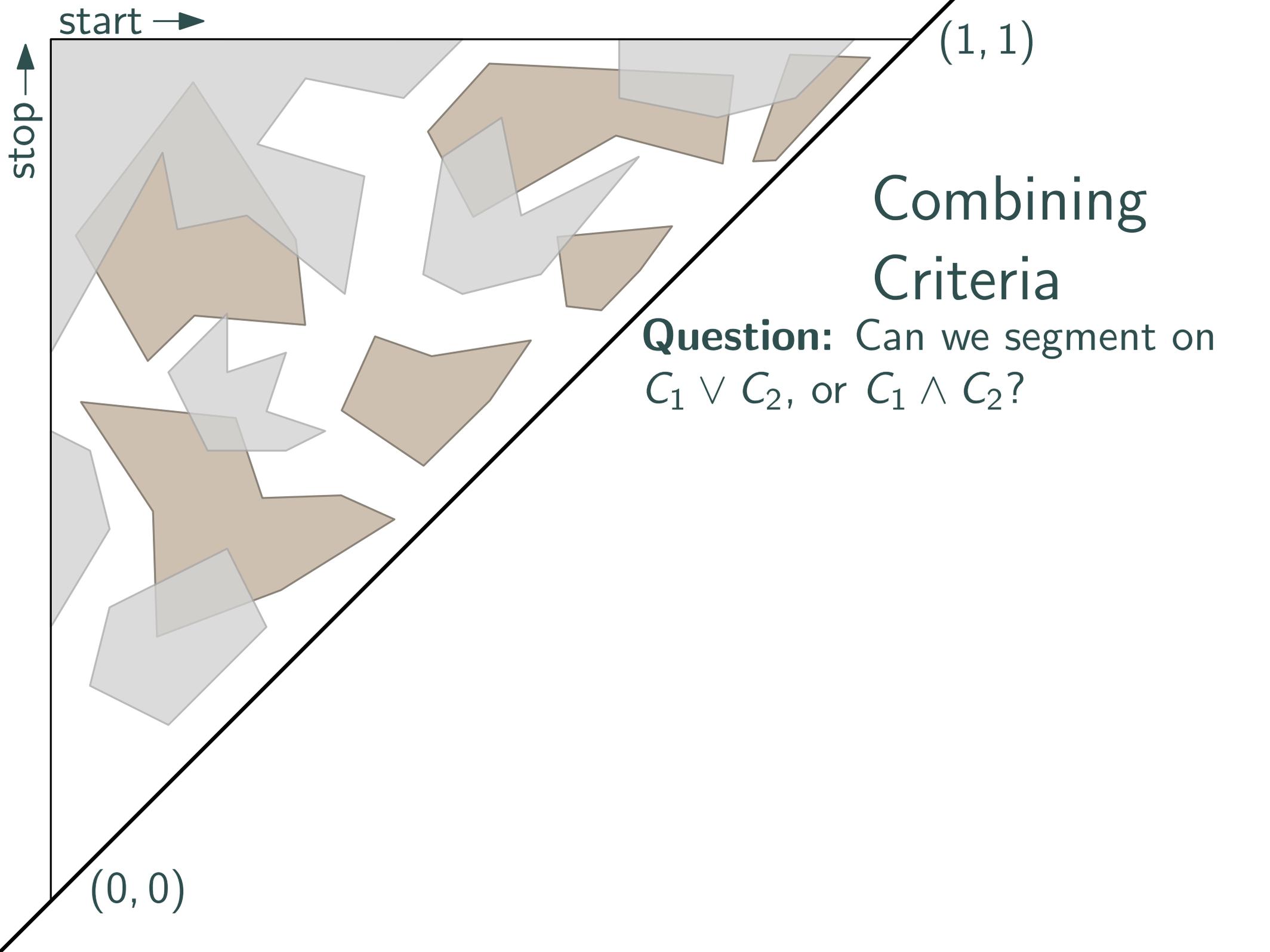


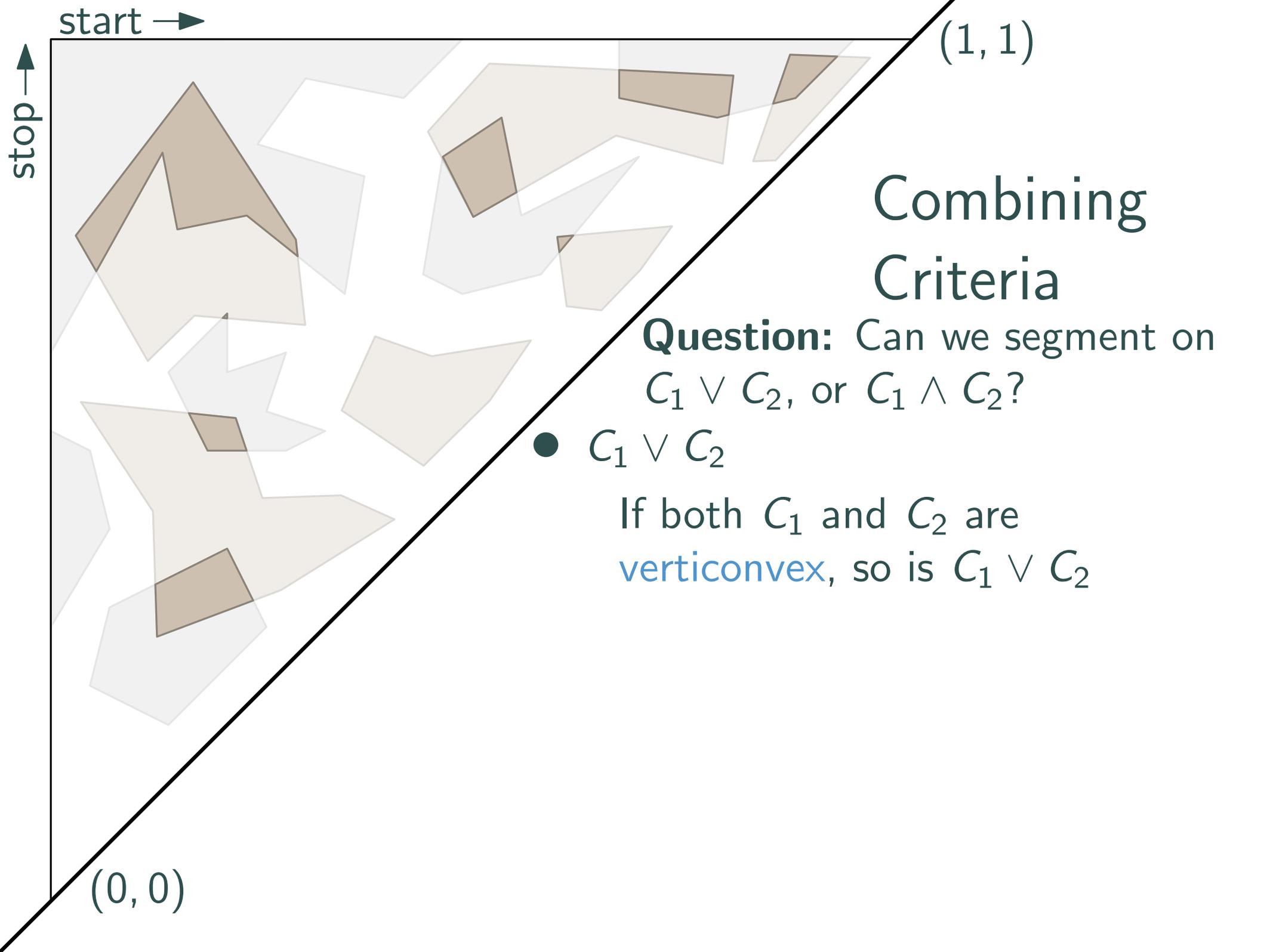










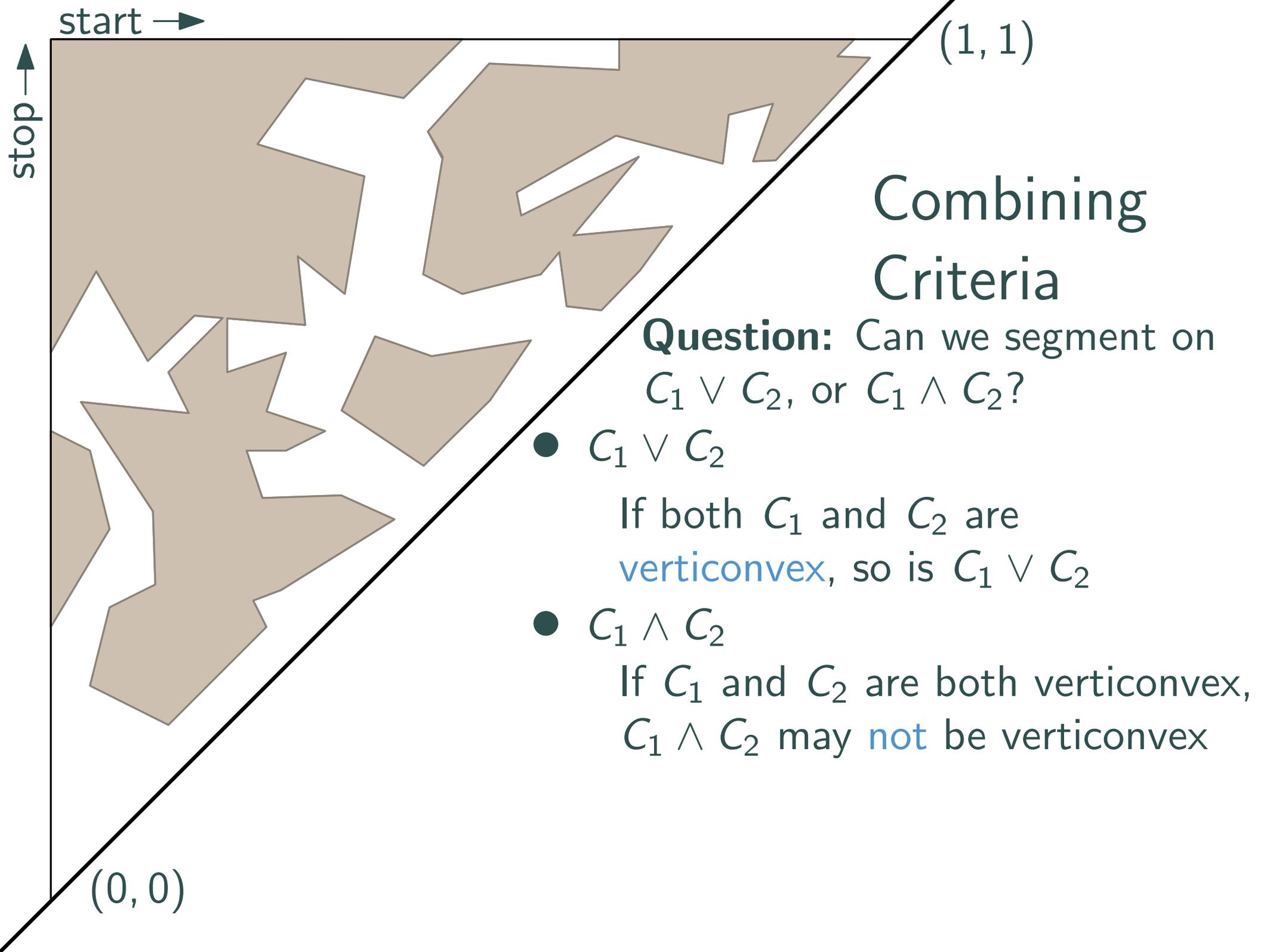


Combining Criteria

Question: Can we segment on $C_1 \vee C_2$, or $C_1 \wedge C_2$?

- $C_1 \vee C_2$

If both C_1 and C_2 are *verticonvex*, so is $C_1 \vee C_2$



start →

(1, 1)

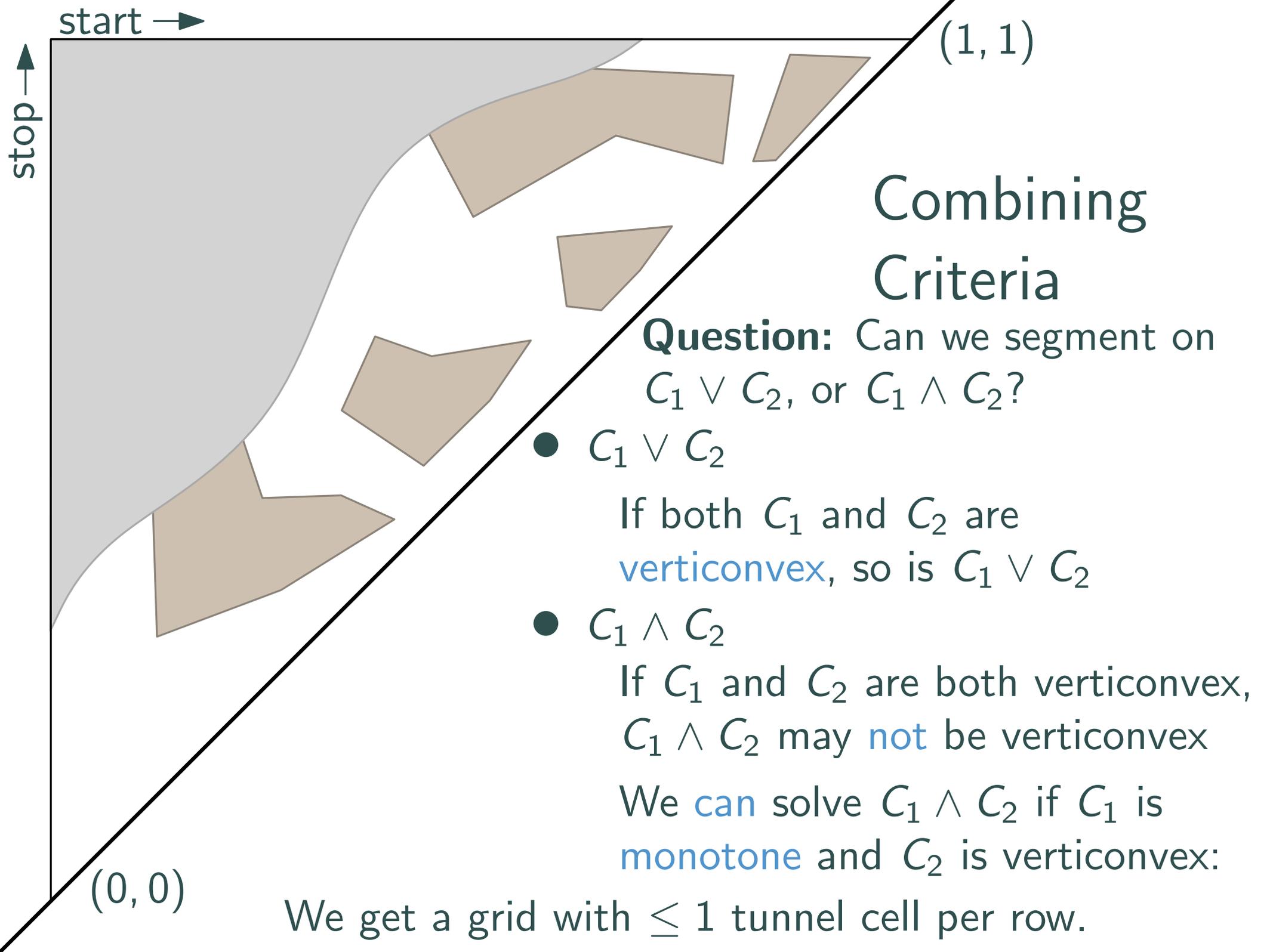
stop ↑

Combining Criteria

Question: Can we segment on $C_1 \vee C_2$, or $C_1 \wedge C_2$?

- $C_1 \vee C_2$
If both C_1 and C_2 are **verticonvex**, so is $C_1 \vee C_2$
- $C_1 \wedge C_2$
If C_1 and C_2 are both verticonvex, $C_1 \wedge C_2$ may **not** be verticonvex

(0, 0)

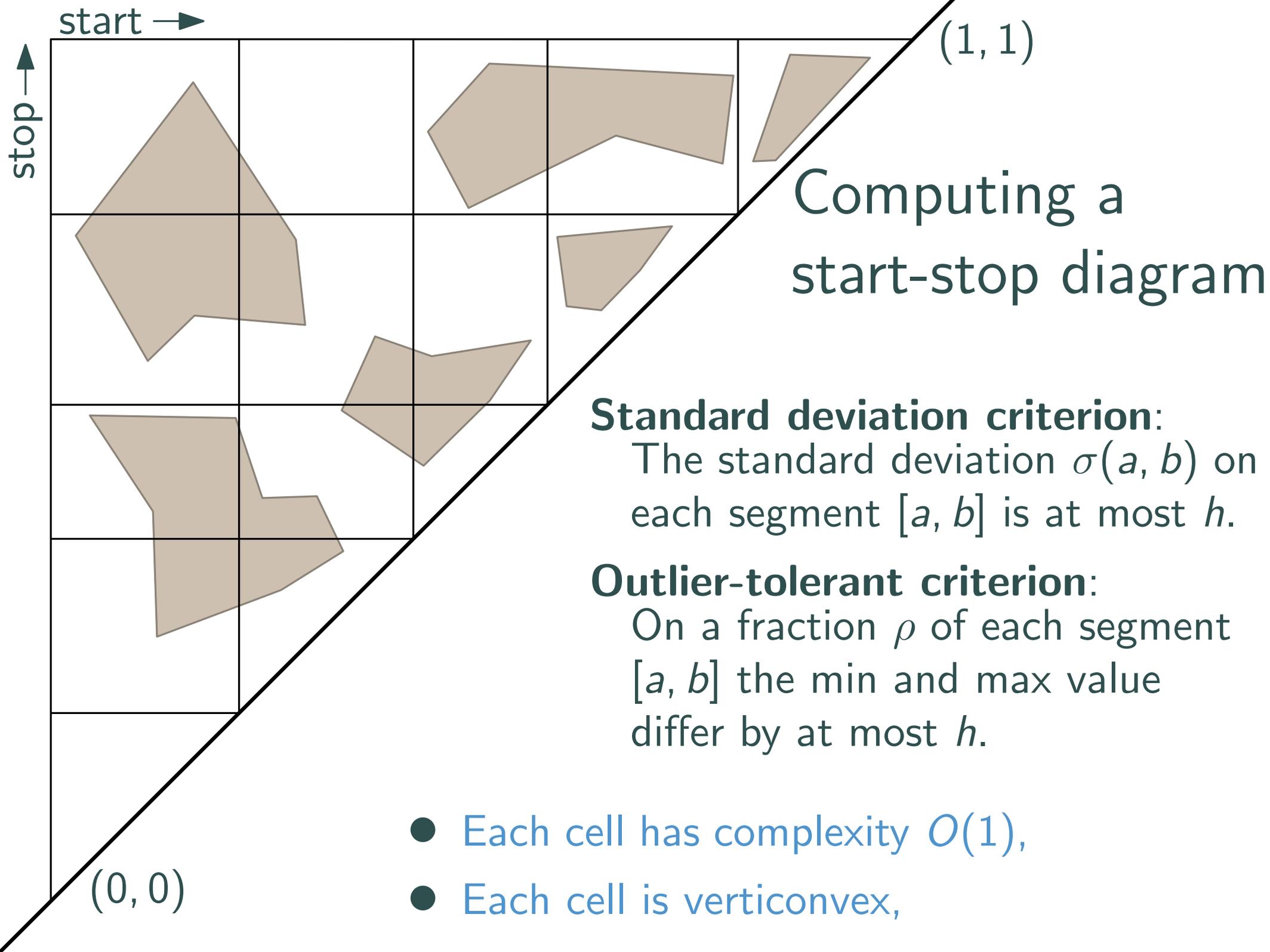


Combining Criteria

Question: Can we segment on $C_1 \vee C_2$, or $C_1 \wedge C_2$?

- $C_1 \vee C_2$
 If both C_1 and C_2 are **verticonvex**, so is $C_1 \vee C_2$
- $C_1 \wedge C_2$
 If C_1 and C_2 are both verticonvex, $C_1 \wedge C_2$ may **not** be verticonvex
 We **can** solve $C_1 \wedge C_2$ if C_1 is **monotone** and C_2 is verticonvex:

We get a grid with ≤ 1 tunnel cell per row.



start →

stop ↑

(1, 1)

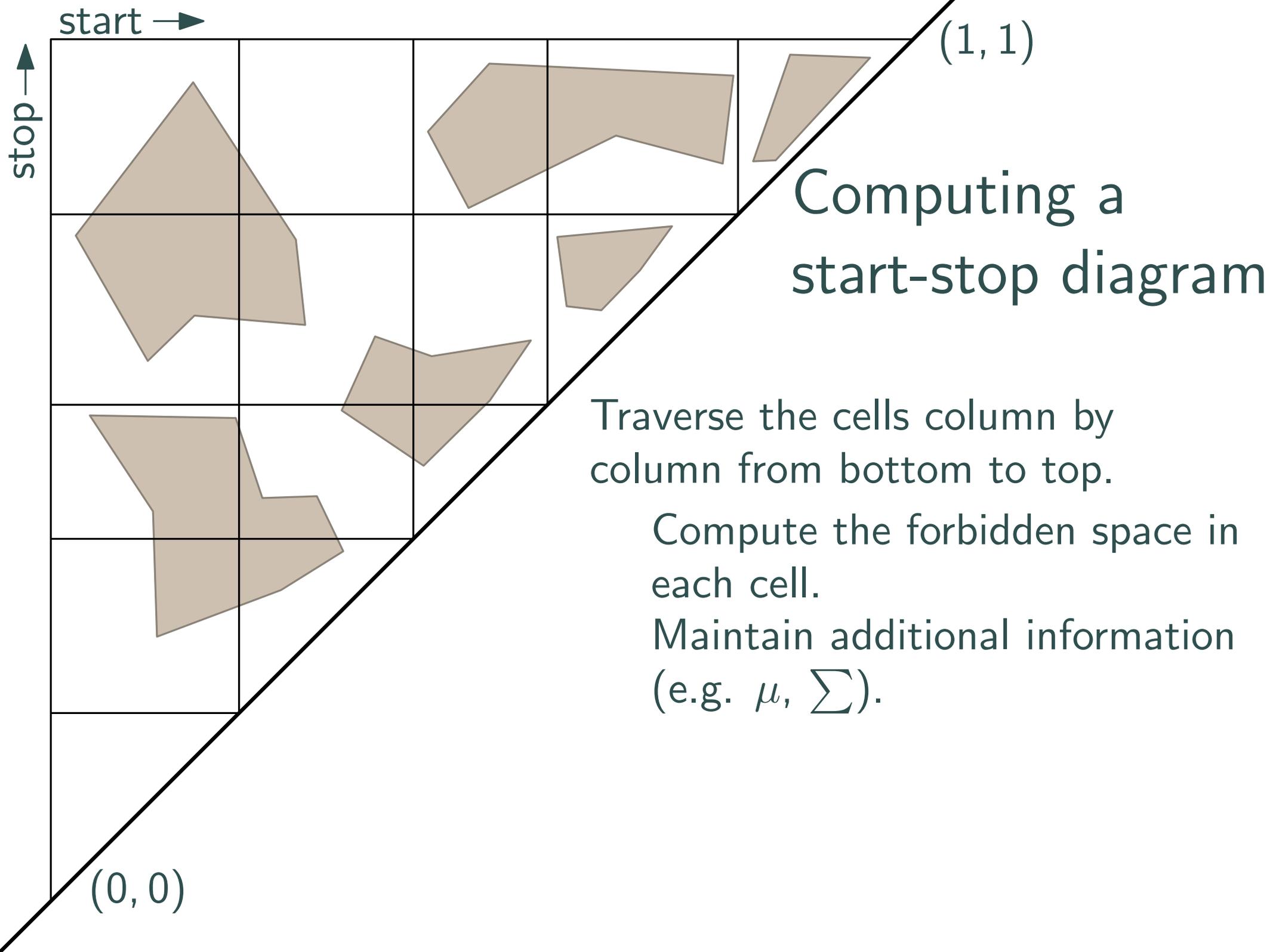
Computing a start-stop diagram

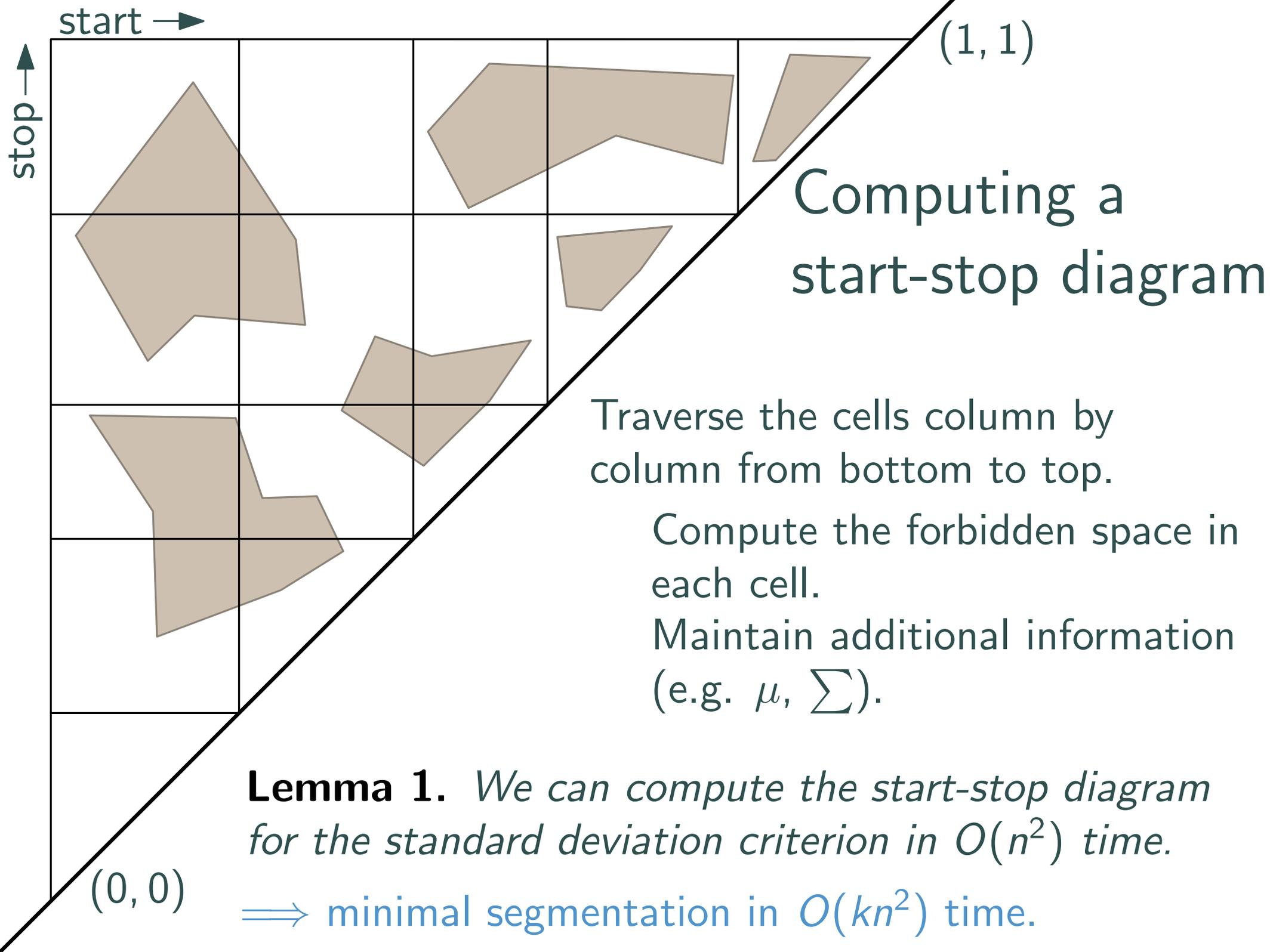
Standard deviation criterion:
The standard deviation $\sigma(a, b)$ on each segment $[a, b]$ is at most h .

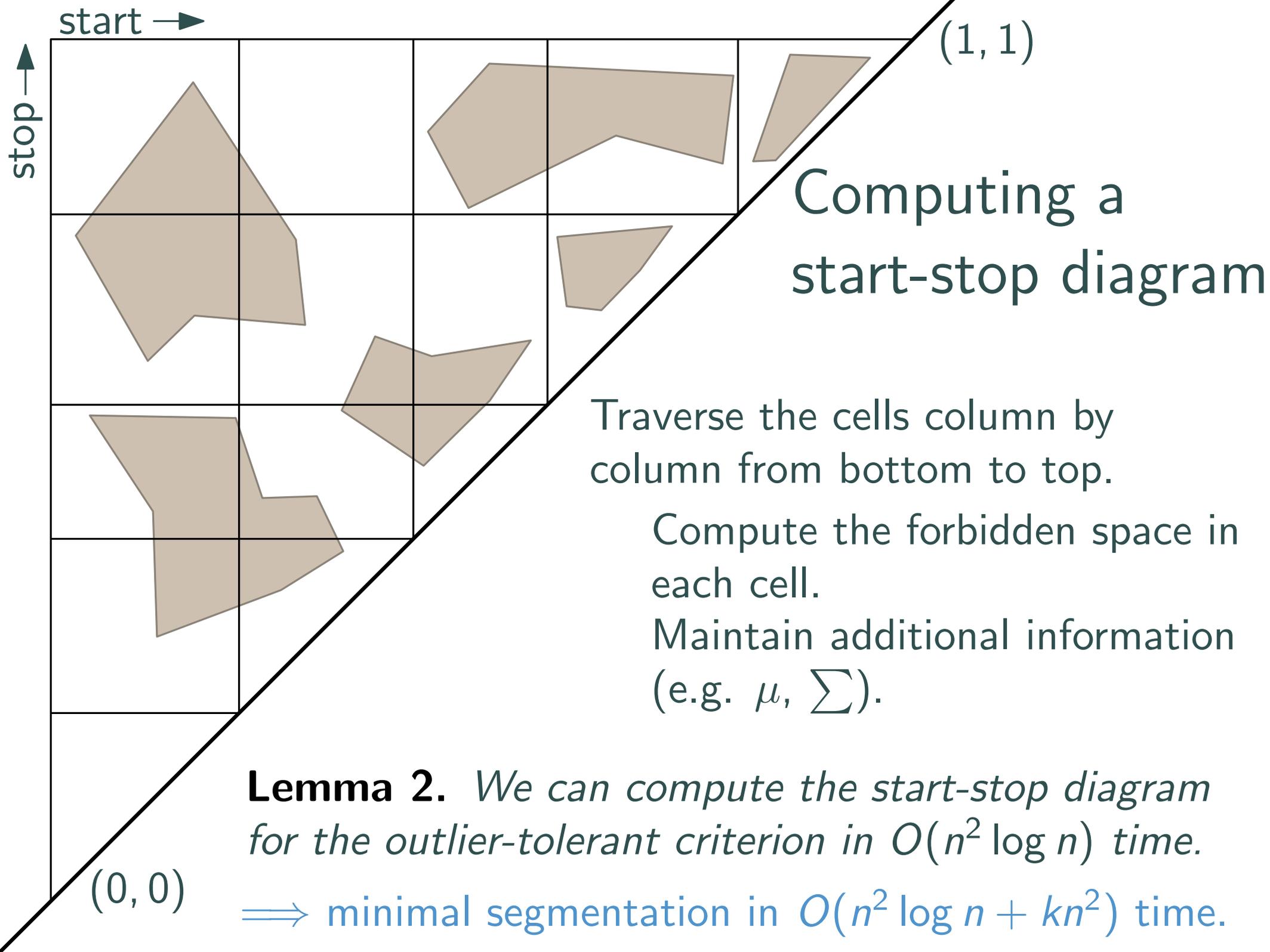
Outlier-tolerant criterion:
On a fraction ρ of each segment $[a, b]$ the min and max value differ by at most h .

(0, 0)

- Each cell has complexity $O(1)$,
- Each cell is verticonvex,







start →

(1, 1)

stop ↑

Computing a start-stop diagram

Traverse the cells column by column from bottom to top.

Compute the forbidden space in each cell.

Maintain additional information (e.g. μ , Σ).

Lemma 2. *We can compute the start-stop diagram for the outlier-tolerant criterion in $O(n^2 \log n)$ time.*

\implies minimal segmentation in $O(n^2 \log n + kn^2)$ time.

(0, 0)

